

# Extending Team Software Process (TSP) to Systems Engineering: A NAVAIR Experience Report

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#### **Software Engineering Process Management Program**

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# **Executive Summary**

The Software Engineering Institute (SEI) Team Software Process<sup>SM</sup> (TSP<sup>SM</sup>)<sup>1</sup> is being used with great results on software teams. TSP is part of a family of products provided by the SEI that integrate process-based performance improvement and measurement technologies. Recently, there has been growing interest in applying TSP to other domains. The SEI TSP Team is collaborating with the U.S. Naval Air Systems Command (NAVAIR) to extend the TSP to systems engineering and acquisition management referred to as TSPI (TSP Integration)<sup>2</sup>. NAVAIR develops, acquires, and supports the aircraft and related weapons systems used by the U.S. Navy and Marine Corps. NAVAIR already has a proven track record with TSP and has demonstrated return on investment on their software projects. Other NAVAIR teams, particularly some systems engineering teams, requested TSP training and launch support as well. The SEI is also receiving additional requests to apply TSP to non-software settings since it is becoming increasingly difficult to solve software problems without addressing systems engineering and acquisition issues.

As we started this effort, we realized there were many research challenges to address as we extended TSP practices first to systems engineering and later to acquisition management:

- Determine the baseline performance for systems engineering work at NAVAIR.
- Develop prototype processes/process definitions/scripts for systems engineering and acquisition management practices.
- Formulate relevant measures; especially size and quality measures pertinent to systems engineering and acquisition applications.
- Build conviction and discipline in our leadership and team member training materials for teams that don't necessarily write software programs.
- Develop an extensible tool that allows for defining any process, collecting data unobtrusively, and for defining a measurement framework pertinent to any engineering domain.

The collaboration entailed conducting a series of pilot projects to determine if extending TSP practices to systems engineering and acquisition management resulted in measurable improvement. If so, then the results of this work would be used to establish a common process for both systems and software engineering across NAVAIR programs. Initially, one NAVAIR systems engineering pilot project was selected: the AV8B Harrier Aircraft Program.

Early results of applying TSPI show some encouraging trends. The AV-8B Systems Engineering pilot project team is changing the way they do their work and beginning to see some results

Team Software Process, TSP, Personal Software Process, and PSP are service marks of Carnegie Mellon University.

At NAVAIR, the TSPI effort is referred to as Team Process Integration (TPI). The "S" was removed to reduce the likelihood of resistance caused by having the term "software" in a systems engineering or acquisition process. In addition to systems engineering, TSP has now been applied to nuclear engineering, hardware development, organizational process improvement efforts, etc. and the "S" in TSP does not seem to have any impact on the performance of the process.

similar to those realized by TSP teams. The team is practicing more disciplined methods for planning and executing their work, meeting their missions, and they are beginning to see some cost savings. In addition, the pilot team is inspiring other NAVAIR 4.0 System Support activities (SSAs) to pursue process improvement activities.

Through the pilot effort, we saw the following benefits:

- 1. **Establishing a Systems Engineering Baseline**. Through the AV-8B Systems Engineering Pilot Project, we are beginning to establish a baseline for systems engineering performance at NAVAIR that can be used for estimating, planning, and tracking projects/programs.
  - The Requirements Productivity Rate varies between 3 and 9 DOORS Objects per hour depending on the complexity of the project.
  - By just tracking size growth, the team was able to decrease the rate of size growth from 23.6% in cycle 1 to 11.54% in cycle 2.
  - Requirement size measures were baselined for three components.
  - The team leader commented: "Prior to TSPI, we made estimates in a bubble. Now we are establishing and maintaining baselines for all of our releases, which allows us to make better estimates and more realistic plans and schedules."
- 2. Establishing Planning Practices. Planning at the program and team level is now accomplished by holding three AV-8B multi-team launches a year. This process is used by the AV-8B program to understand requirements from management, assemble plans, allocate work, and achieve commitment to plans from management and team members. The overall plan for the year and the next-phase plan are developed by the teams, work is allocated by the team, and the schedule is determined and committed to by team members.
- 3. **Establishing Tracking Practices**. For tracking purposes, work is broken down into small chunks that can easily be tracked (tasks are tracked at a granularity of less than 10 hours). Work is tracked daily by team members and discussed weekly in team meetings—every team member knows how they are performing to their individual plan and the team plan weekly. Monthly status reports are derived from the consolidated weekly reports by the team leader and presented to the IPT Leads.
  - Twelve team members were able to achieve (on average) 18-22 on-project task hours per week. The team performed well above the planned task hours of 15 task hours per week in the first cycle.
  - Engineers embraced project planning and tracking. Each individual was able to track personal commitments to the team, which enabled the team to better track commitments to the program. Tracking the work is helping team members to stay on track. One team member said, "I need to stop doing X to get back on track. It is very easy to see the impact daily and weekly of not working to the plan."
- 4. **Standard Processes, Measures, and Tools**. Standard processes, measures, terminology, and tools were developed and used by the AV-8B Program.
  - The Excel Spreadsheet and PST (Process Support Technology) Access-based Tool were used for estimating, planning, and tracking work for team members and team leads.

- Team members identified, defined, and documented all systems engineering standard lifecycle processes in the tool. The team defined and developed the following:
  - an 18 step overall systems engineering process
  - a 482 step detailed systems engineering process

Through the defined processes, NAVAIR was able to maintain consistency of processes across projects and programs. The defined processes also offered the ability to cross-train individuals. One comment collected was: "We have a team concept across our program with all of the sub-teams (systems engineering, product integrity, software, test, lab, etc...). We also have a common set of processes and metrics to help all of the teams better communicate and address dependencies across the teams."

- 5. **Schedule, Cost, and Quality Performance Trends.** The following performance trends were identified:
  - Schedule performance: The team established a goal of less than 5% schedule slip and measured performance against the goals. The actual performance was less than 10% overrun.
  - Cost performance: Size and effort estimates were within 10% of what was planned.
  - Quality performance: There were no priority 1 or 2 problem reports coming out of test.
- 6. **Employee Work Life Balance**. TSPI helped improve employee work/life balance. Overtime was decreased from being standard practice—sometimes 25% or more—to "occasional" overtime hours (less than 10%).
- 7. Customer Responsiveness. Customer responsiveness has improved to the fleet, the naval aviators, and to the internal program managers. The systems engineering team is now a more agile team that can more easily adapt to program and personnel changes. The pilots are beginning to provide input early in the project, during the launch process, and before the work has commenced instead of providing feedback during the test phases. Program management feels that the TSP and TSPI efforts are a success because the teams understand their work and the dependencies among all of the teams. The team can also plan for a percentage of unplanned tasks and uses their data to negotiate impact and trade-offs of unplanned work to planned work.

To build integrated teams and quality systems from requirements to field deployment, we must establish the right foundation. This task consists of estimation and planning processes, team processes, development and management practices, effective and timely training, launching, coaching, and operational support. This report shows the great improvements possible when teams use TSPI to establish this foundation to meet critical business needs by delivering high quality systems on schedule and with improved productivity.

#### **Abstract**

The purpose of this report is to communicate status, progress, lessons learned, and results on a joint collaboration between the Software Engineering Institute (SEI) and Naval Air Systems Command (NAVAIR). The collaboration is referred to as Team Software Process Integration (TSPI). This report describes the progress and performance of extending the Team Software Process (TSP) to systems engineering as a pilot project with the AV8B Systems Engineering Team. Early results of applying TSPI suggest some encouraging trends. The motivation for assembling this report is to share lessons and experiences with other industry and government organizations interested in applying TSP in a non-software setting.

The TSPI effort leverages the SEI Personal Software Process<sup>SM</sup> (PSP<sup>SM</sup>) and Team Software Process<sup>SM</sup> (TSP<sup>SM</sup>) research and body of practice. Projects that have adopted these methods have shown a dramatic increase in product quality as well as increased fidelity to their schedule and effort estimates. The methods are supported by a doctrine that trains and sustains performance and quality improvement in organizations.

# 1 Introduction, Background, and Objectives

#### 1.1 INTRODUCTION

Since the emergence of software engineering in the 1960s, the size, pervasiveness, and complexity of software intensive systems have increased by several orders of magnitude. The size of aircraft software systems in the 1960s approximated 1,000 lines of code while aircraft systems built in 2000 contained more than six million lines of code. The pervasiveness of software within aircraft systems has increased from less than 10% in the 1960s to 80% in 2000 as shown in Figure 1.

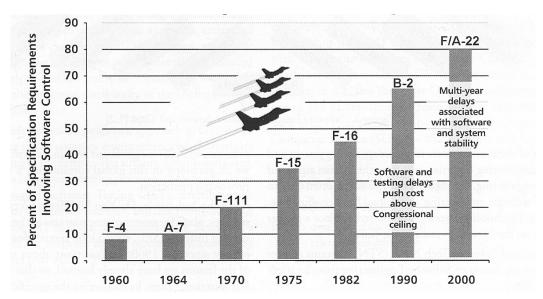


Figure 1: Capabilities Provided by Software in DoD Systems are Increasing, But So Are the Challenges

We know that increases in software and systems size contribute to increased complexity, which in turn has contributed to pushing delivery and costs well beyond targeted schedules and budgets [Walker 07].

In a recent workshop conducted by the National Defense Industrial Association, the top issues relative to the acquisition and deployment of software-intensive-systems were identified. Among them were the following:

- The impact of system requirements on software is not consistently quantified and managed in development or sustainment.
- Fundamental systems engineering decisions are made without full participation of software engineering.
- Software life-cycle planning and management by acquirers and suppliers is ineffective.

So the dominate challenge for the future is to address putting in place the right foundation of practices and processes. These include estimation, planning, development, and management

practices as well as team processes, training, coaching, and operational support that will support a migration from "buggy" products and unnecessary rework resulting in inflating development costs to a proactive approach that builds integrated, quality software-intensive systems from requirements to field deployment.

#### 1.2 BACKGROUND

TSP provides engineers with a structured framework for doing software engineering work. It includes scripts, forms, measures, standards, and tools that show software engineers how to use disciplined processes to plan, measure, and manage their work [Humprey 06]. The principal motivator for TSP is the conviction that engineering teams can do extraordinary work if such teams are properly formed, suitably trained, staffed with skilled members, and effectively coached and led.

The TSP is already being used with great results on software teams [Davis 03]. A Microsoft study reported that by using TSP, teams cut schedule error from 10% to 1%. With its TSP teams, Intuit has increased the time that teams can spend in developing a product during a typical year-long release cycle by almost 50% because increased quality has dramatically cut testing time required. An analysis of 20 projects in 13 organizations showed TSP teams averaged 0.06 defects per thousand lines of new or modified code. Approximately 1/3 of these projects were defect-free. Other studies show that TSP teams delivered their products an average of 6% later than they had planned. This compares favorably with industry data which shows over half of all software projects were more than 100% late or were cancelled. These TSP teams also improved their productivity by an average of 78%.

Recently, there is growing interest in applying TSP to other domains. The SEI TSP Team is collaborating with the U.S. Naval Air Systems Command (NAVAIR) to extend the Team Software Process (TSP) to systems engineering and acquisition management. NAVAIR develops, acquires, and supports the aircraft and related weapons systems used by the U.S. Navy and Marine Corps. NAVAIR already has a proven track record with TSP and has demonstrated return on investment on their software projects [Wall 05]. Table 1 shows some TSP results from two NAVAIR programs: the AV-8B's Joint Mission Planning System (AV JMPS) program and the P-3C program. The return on investment of applying and using TSP was \$3,225,606. This represents the gross savings (\$3,782,153) minus the investment in TSP (\$556,547).

Table 1: TSP Results at NAVAIR

Program	Size of Program	Defect Density(Defects/KSLOC)	Cost Savings from Reduced Defects
AV JMPS	443 KSLOC	0.59	\$2,177,169
P-3C	383 KSLOC	0.6	\$1,478,243

Both organizations have standardized on TSP for all projects and have ongoing returns from initial investment. These early adopters are meeting their missions, producing higher quality products, and generating significant cost savings. These programs inspired other NAVAIR System Support Activities (SSAs) to use TSP. There are 21 additional NAVAIR SSAs now pursuing software process improvement activities. NAVAIR is seeing recurring savings and can now direct cost savings to the procurement of additional aircraft and weapons. In addition,

NAVAIR used TSP to accelerate CMMI improvement. Their TSP groups reached maturity level 4 in 28 months instead of the typical six years [Wall 05]. Development teams like using TSP. A typical comment heard is that "Once they have adopted TSP, they can't imagine working any other way."

Based on the demonstrated, measured success of software projects using TSP in NAVAIR, other teams asked if they could apply the same processes to systems engineering and software and systems acquisition projects. As a result, NAVAIR has teamed with the SEI to expand the TSP framework to a technology named Team Software Process Integration (TSPI)<sup>3</sup>. The SEI is also receiving additional requests to apply TSP to non-software settings since it is becoming increasingly difficult to solve software problems without addressing systems engineering and acquisition issues.

The NAVAIR/SEI collaboration entails testing the hypothesis that we can achieve the same kind of performance improvements applying TSPI to systems engineering as we did applying TSP to software projects thereby improving management and communication in software-intensive systems and software-intensive systems acquisitions. The NAVAIR/SEI approach will entail conducting a series of pilot projects to determine if extending TSP practices to systems engineering and acquisition management results in measurable improvement. Then we will use the results of this work to establish common processes for both systems and software engineering across NAVAIR. Initially, the AV-8B Harrier Aircraft Program was selected as the systems engineering pilot.

#### 1.3 OBJECTIVES & GOALS

TSPI is aimed at extending TSP practices to other non-software engineering domains. The near-term goal is to conduct pilot projects to determine if extending TSP practices to systems engineering and acquisition management results in measurable improvement. The goal of TSPI is to demonstrate feasibility with NAVAIR pilot projects on the West Coast (Weapons Division in China Lake, California) and East Coast (Aircraft Division in Patuxent River, Maryland) (Figure 2). We want to demonstrate that distributed teams using tailorable process scripts, metrics, and automated tool support can deliver high quality products and services on cost and schedule.

At NAVAIR, this effort is referred to as Team Process Integration (TPI). The "S" was removed to reduce the likelihood of resistance caused by having the term "software" in a systems engineering or acquisition process. In addition to systems engineering, TSP has now been applied to nuclear engineering, hardware development, organizational process improvement efforts, etc. and the "S" in TSP does not seem to have any impact on the performance of the process.

The Department of Defense defines a software-intensive system as one in which a significant portion or component of the functionality is implemented in software or where software presents the primary technical or programmatic challenge to the system developer. One policy instruction issued by the Naval Air Systems Command defines software-intensive systems as those with more than 10,000 source lines of code [NAVAIR 02]



Figure 2: NAVAIR China Lake and Patuxent River Divisions to Demonstrate TSPI Feasibility

## 2 Roadmap for Pilot Project

The approach depicted in Figure 3 shows a roadmap for testing the hypothesis that TSP methods, when appropriately extended, will build high-performance systems engineering teams from the bottom-up. The steps in the roadmap entail the following:

**Concept Exploration**—State the hypothesis and understand how TSPI is different from TSP. Establish a measurement baseline to assess the success of the study.

**Conduct Research**—Since we are working to extend TSP to other non-software engineering disciplines beginning with systems engineering, we need to understand what systems engineering encompasses and what processes, measures, tools, and training would best support systems engineers.

**Develop Prototype Products**—We need to understand what processes, measures, tools, and training artifacts would be similar to those used in software engineering and what would be different. Process definitions and scripts would need to be revised to reflect the work done by systems engineers. Measures would need to correspond to processes and artifacts created and used by systems engineers. For example, we knew that in addition to defect measures, other quality measures would need to be developed for systems engineering. The terminology, examples, and processes would need to be revisited and incorporated into new training and tool support.

**Pilot Test**—The prototype processes and products would need to be tested in a real project setting. We need to do the following:

- Search for and select a pilot project.
- Train the management team on what TSPI is and how TSPI can be used.
- Train the team members on TSPI processes and tools.
- Launch a pilot team.
- Support the team through one complete release of their product using TSPI (which would
  include process and tool support, analysis of interim results through the checkpoints and
  postmortem data, and relaunch support).

**Gather and Analyze Results**—Assess the pilot project results and lessons and understand what worked and what didn't with respect to getting TSPI used on projects.

Write an Experience Report—Document and communicate status, progress, lessons learned, and results on the NAVAIR/SEI collaboration. Discuss the progress and performance of extending TSP to systems engineering as a pilot project. Based on the results, propose next steps for the TSPI effort. Share lessons and experiences with other industry/government organizations interested in applying TSP in a non-software setting.

This report represents the experience report as outlined in this step in the roadmap.

**Revise Approach and Prototype Products Based on Lesson Learned**—Revise approach, process scripts, tool, and or training based on pilot project use and results.

**Test Ideas on Another Project**—Test introduction and use on another non-software engineering project.

# Write Another Experience Report Based on Results Baseline TSPI Products for Broad-scale Introduction Make Available to Transition Partners

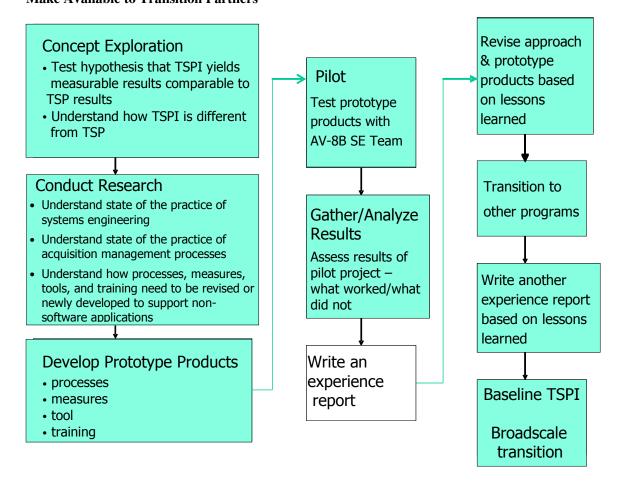


Figure 3: Roadmap for NAVAIR/SEI TSPI Collaboration

#### 2.1 CONCEPT EXPLORATION

Understanding the impact, benefit, and value of a process change (e.g., introduction of new technologies, tools, training) requires establishing a baseline to assess the success of an improvement action. In this case, we are trying to understand if extending TSP to non-software engineering disciplines offers the same high-performance results that we have seen on software projects.

It is helpful to establish a measurement baseline to determine the success of a process improvement effort for a team. It is essential to have both before and after measures of team performance to construct this baseline. The measures should be reasonably comprehensive and cover the following aspects of team and organizational performance:

- Schedule performance
- Cost performance
- Feature performance

- Responsiveness
- Predictability
- Quality-of-life
- Quality performance
- Customer satisfaction

While these items may not be in the most appropriate order from a process-improvement perspective, they are in the typical priority order for most current development organizations. The reason is that, until organizations have their schedule and cost problems under control, they will not be able to put quality higher on their priority scale. Once they do, quality will likely move nearer to the top. Also, responsiveness, predictability, and quality-of-life are beginning to be recognized as important contributors to schedule and cost performance.

Many of these measures could be relatively obvious when applied to entire projects with final deliverables. However, for TSPI teams, it may be difficult to separate acquisition, systems engineering, and development performance on schedule, cost, and quality. One way to separate the work of these groups would be to define intermediate milestone deliverables. In the following sections, these intermediate deliverables are indicated where appropriate.

Establishing some type of historical baseline on a project may initially require collecting whatever data is readily available such as project size, cost, resource, schedule, quality data, and the like.

The following sections discuss possible measures for each of these categories before and after a project.

#### 2.1.1 Schedule Performance

Schedule performance should be simple to measure but rarely is. The problem concerns requirements changes. However, if we consider requirements changes under the responsiveness category, then the before and after schedule measures could be the following:

- The originally-planned project duration in weeks and days
- The actually-achieved project duration in weeks and days

Where the requirements and delivery dates changed during a project, the benchmarks should be reset to count time from when the revised requirements and schedules were established and committed.

For TSPI teams, the possible intermediate project milestones might be requirements documents, the system-test suite, and the acceptance-test suite. All of these deliverables should be assumed to be ready for development or other independent review or inspection and thus their quality and completeness would be verifiable. However, a likely problem with this intermediate deliverable is that they are rarely completed in a single step. Then, one might count the initial delivery, the final delivery, or some weighted combination.

Probably a weighted measure would be most useful where, for example, a plan with 50% of the requirements delivered in 10 weeks and 50% in 20 weeks would give a composite date of 15 weeks. Then, if 30% were actually delivered in 10 weeks (3), 40% in 15 weeks (6), and 30% in 25

weeks (7.5), the weighted actual delivery date would be 3+6+7.5 = 16.5 or 10% and 1.5 weeks late.

After data are obtained on several projects, it should also be possible to make more sophisticated analyses of schedule performance. With the data collected, calculate the schedule performance of a set of teams or even an entire organization in terms of average days late, average percent of days late, percent of projects that were within some defined range of the commitment, the standard deviation of schedule performance, and so forth.

With such data on prior-project performance, we could compare TSPI-project schedule performance with a percentile scale of the organization's prior performance.

These schedule measures could probably be the same for TSPI and prior teams.

#### 2.1.2 Cost Performance

For cost performance, the suggested approach is essentially the same:

- The originally-planned project cost
- The actually-achieved project cost

The same adjustments should also be made: when the committed project schedule is changed, the cost commitments should also be reset.

Intermediate cost milestones may be simple or impossible, depending on the organization's accounting practices. Initially, it would probably be best to stick with one simple overall cost measure for TSPI teams.

The derived cost-analysis measures should be similar to those described for schedule, and the measures would be the same for the TSPI and prior teams.

#### 2.1.3 Feature Performance

While it is important to meet the objectives of "on time" and "on budget," an equally important consideration is system functionality. Cost and schedule objectives are not fully met if functionality is reduced to achieve them. Therefore, it would be useful to document and track the ratio of planned features to actual features implemented on a system as many organizations use this as a basis for competition. For feature performance, the suggested approach would be to track the following:

- The number of planned features
- The number of actual features

#### 2.1.4 Responsiveness

A responsive organization would respond to a high rate of requested change without missing delivery commitments. However, this does not mean that the original delivery commitments must hold. Responsiveness does not mean doing additional work with no additional time or cost penalty. It means responsively and accurately adjusting the plan to meet changing needs.

One potential way to measure this would be to use a composite figure that is derived from the requirements rate of change and the cost and schedule performance. A high rate of change with a high cost and schedule rating would be very responsive while a high rate of change with a low cost and schedule rating would be very poor. While this might not seem very useful, what it means is that rating organizations on responsiveness is meaningless if cost and schedule performance is poor. Therefore, a responsiveness measure is only useful for comparing organizations with high cost and schedule performance ratings.

Again, the responsiveness measure would appear to be the same for both TSPI and prior teams.

#### 2.1.5 Predictability

Predictability measures would be made during the project. The project would predict the final delivery date at various points during the project, preferably every week or month. For example, if a project estimated that it has 20 weeks to go when it actually had 22, which would be a 10% error. However, if it had predicted 10 weeks and took 12, that would be a 20% error.

To get an overall project score, multiple intermediate estimates would be combined with some averaging or weighting method. Since a simple average would give the same weight to early predictions as to late predictions, some weighting system would probably be best. This weighting should both recognize the difficulty of early estimating as well as the frequency and consistency of these estimates. Initially, however, it would probably be best to start with a simple average and to try more sophisticated ideas after seeing some actual data.

With a family of projections from several projects, it would be useful to examine and compare the profiles, range, and variance. There should be some way to create a predictability measure from such profiles which provides true insight, given sufficient data points.

While it is desirable to have historical measures of this type for non-TSPI teams, that would almost certainly not be possible. However, it might be possible to start gathering these data in parallel with the TSPI teams. The same measure would also probably work for both the TSPI and prior teams.

#### 2.1.6 Quality-of-Life

For quality-of-life (QOL) measures, there are two approaches: opinion surveys and indicators. With opinion surveys, four typical questions would be the following:

- 1. What do you think of your job?
- 2. What do you think of your project?
- 3. On average, how much time do you spend on your work?
- 4. To what extent does your work interfere with your private life?

The answers to these questions would be graded on a 5-point scale such as the following.

- 1. Very bad or way too much
- 2. Poor or too much
- 3. Okay
- 4. Good or a little

#### 5. Very good or not much at all

The scores could be averaged for all team members, for multiple teams, and even for entire organizations. While there are many ways to look at these data, individual survey results are rarely useful and long-term trends are most helpful. This suggests that professional help be obtained since, without help, initial survey attempts usually do not produce usable results.

The same opinion survey should be used for both the TSPI and prior teams.

The QOL indicator measures should focus on working time. Examples would be average weekly time at work, percentage of overtime, and percentage of weekend days at work. These data could be gathered from each individual team member and various derived measures calculated. Examples would be averages, maxima and minima, standard deviation, and trends for teams and organizations.

The same measures should be used for the TSPI and prior teams.

#### 2.1.7 Quality Performance

For TSP software-development teams, there are many possible quality measures, but the ones that can be obtained for the prior teams are typically calendar or percentage of development time spent in testing and defects found in systems test, acceptance test, and field use. Unfortunately, the prior teams will not generally have size data, so the defect measures could not be normalized and would have to be considered as per release or per 100 developer-months of work.

For TSPI teams, the possible measures would be requirements defects found per 100 requirements pages in development inspections, in development, in system test, in acceptance test, and in product use. There may also be cost of quality (COQ) efforts, cost of poor quality (rework) measures, quality profiles, and the percent defect free (PDF) measure that can be measured.

While these quality measures could be used for TSPI teams, they would probably not be available for prior teams. The biggest risk with these intermediate-product measures is that their use could influence the TSPI process. For example, if inspection defects could be interpreted as reflecting badly on the systems engineers themselves, the inspection process might be destroyed.

One possible approach would be to use defect ratios as the measure. For example, the ratio of defects found in requirements inspections to those found in system test, acceptance test, and later use would not be as risky. Here, a high number of inspection defects would be good if it was accompanied by a low number later.

Only the TSPI teams could use inspection ratio measures while both TSPI and prior teams could use systems test, acceptance test, and usage defects per 100 requirements pages as measures.

#### 2.1.8 Customer Satisfaction

While meeting cost, schedule, and product quality goals can serve as overall indicators of performance satisfaction, they do not indicate whether the customer is pleased with specific product features, timeliness, integrity, consistency, pricing, or other aspects of the product or service. The purpose in measuring customer satisfaction is to ascertain how an organization, product, or program is perceived by its customers. Knowing this enables organizations to make

service and product improvements which will lead to higher customer satisfaction levels. A more detailed picture of customer satisfaction can be obtained using surveys, questionnaires, or on-site interviews. We also recommended that some type of customer satisfaction analysis also be conducted.

#### 2.2 AV-8B SYSTEM ENGINEERING BEFORE AND AFTER TSPI

This section describes the before and after characteristics of the AV-8B's System Engineering group.

#### 2.2.1 Definition of Terms

"Before"—a baseline characterization (i.e., the planned project duration/milestone dates, the planned project cost, the planned quality, etc...) of the project before a project begins work, usually immediately after the TSPI Launch

"After"—a characterization of actual project performance at the completion of each key milestone, including the final milestone of "ship"

(In the case of the pilot project—"Before" means before using TSPI and using prior, similar project data for benchmarking; "After" means project performance after using TSPI.)

#### 2.2.2 Before and After Using TSPI

Table 2 shows a "before using TSPI/after using TSPI" picture of the AV-8B Systems Engineering Pilot Project. In addition to the measurement baseline, planning, tracking, use of defined processes, and tools were also characterized:

Table 2: "Before/After TSPI" Picture of AV8B Systems Engineering Pilot Project Team

Table 2. Defore	Jineening Filot Froject Feam	
	BEFORE TSPI	AFTER TSPI
Planning	<ul> <li>Very little baseline data</li> <li>Schedule determined by management</li> <li>Components identified by management</li> <li>Team leads divided the tasks</li> <li>No sizing information</li> <li>Effort guessed by similar components in the past</li> <li>No quality goals were planned</li> </ul>	<ul> <li>3 AV-8B Multi-team launches/year are held—process used by the AV-8B program to understand requirements from management, assemble plans, allocate work, and achieve commitment to plans from management and team members</li> <li>Overall plan for the year and the next-phase plan are developed by the teams</li> <li>Work is allocated by the team and a schedule is determined and committed to by team members</li> </ul>
	Engineering judgment used for estimating	Size Measures for SE were established:     DOORS Objects for requirements     TWDs for testing (level of effort (LOE) buckets were established to account for the non-DOORS/non-TWDS tasks)

- Starting to capture some baseline data that can be used for estimation and planning for the next launch:
  - requirements Productivity Rate
     varies between 3 and 9 DOORS
     Objects per hour depending on the complexity of the project
  - rate of size growth decreasing from23.6% in cycle 1 to 11.54% in cycle2
  - level 2 and level 3 requirements sizes for H5.0 and H4.0 are baselined for AVSYSS,WMC,MSC

Tracking	Earned value tracked using EVMS by Team Lead     EV defined as % complete (subjective evaluation of work)     Project Gantt Chart tracked by Team Lead using MS Project     Risks were not identified directly     Management had weekly project meetings and the status was verbally presented then	<ul> <li>Work is broken down into small chunks that can easily be tracked (tasks tracked at a granularity of less than 10 hours)</li> <li>EV defined as 0 to 100 complete/not complete (objective evaluation of work)</li> <li>Work tracked daily by team members and discussed weekly in team meetings—every team member knows how they are performing to their individual plan and the team plan weekly         <ul> <li>using team data to balance workloads</li> <li>priorities and risks discussed</li> </ul> </li> <li>Monthly status reports derived from consolidated weekly reports by team leader and presented to IPT Leads</li> <li>12 team members were able to achieve (on average) 18-22 on-project task hours per week</li> <li>began by just logging their time (began to understand that clock time did not equal time on task)</li> <li>went above planned task hours (15 task hours/week) in 1st cycle</li> </ul>
Schedule Performance	<ul> <li>Used EVMS data</li> <li>"Pretty good"</li> <li>Couldn't tell if they were off of schedule or by how much</li> </ul>	<ul> <li>Able to set GOAL: &lt;5% schedule slip and measure performance against goals</li> <li>Actual &lt;10% overrun</li> </ul>
Cost Performance	Used EVMS data  "Costs were way over"	<ul> <li>Improving estimating ability due to defined measures and processes         <ul> <li>cycle 1=49%</li> <li>cycle 2=95%</li> </ul> </li> <li>Size estimates within 10%</li> <li>Effort estimates within 10%</li> </ul>
Responsiveness	No way of measuring impact of unplanned work	<ul> <li>Can plan for a percentage of unplanned tasks</li> <li>Need to use data to negotiate impact/trade-offs of unplanned work vs. planned work</li> </ul>
Quality of Life	Overtime was standard practice— sometimes 25% or more	Cycle 3 and Cycle 4 data shows that overtime is reduced to 9-10% using TSPI

Quality Performance	No quality goals or data	<ul> <li>No priority 1 or 2 problem reports coming out of test</li> <li>Defined defect types in 1 st launch (requirements defects)</li> <li>Added to defect types for 2 launch (TWD defects)</li> </ul>
Customer Satisfaction	Three major customer groups:  FLEET—top priority has always been given to the Fleet  pilots—communicate primarily during test phases  program management teams—no structured way of documenting their tasks	Agile team able to more easily adapt to program and personnel changes     Some pilots provided input in the launch process (cycle 4 meeting 9 presentation—we're starting to see input before the work has commenced from the pilots)     Program Management—success just by having the teams understand their work/tasks and the dependencies among all of the teams
Tools	<ul> <li>EVMS used by Team Leads and IPT Leads</li> <li>MS Project used Team Leads and IPT Leads</li> <li>Management tracked progress</li> </ul>	Excel spreadsheet and PST (Process Support Technology) Access-based tool used for planning and tracking work for team members and Team Leads     Standard processes, measures, terminology defined in tool     Each individual is able to track personal commitments to the team which enables the team to better track commitments to the program
Use of Defined Processes	JSSA level processes are defined but little if any desktop engineering processes were documented     Everybody was working from experience on how to get the tasking completed	Team members have identified, defined, and documented all SE standard lifecycle processes in the tool  Created 18 step SE process  Created 482 step SE process  Able to maintain consistency of processes across projects/programs  Offers ability to cross-train individuals

#### 2.3 CONDUCT RESEARCH

Before we adapt TSP for systems engineering, we needed to understand what systems engineering is and what processes systems engineering encompasses. So, what do systems engineers do? We learned that not only was there no single definition of what systems engineering was at NAVAIR but also there was lack of consensus of what systems engineering is in the broader community. As we think about devising processes, measures, and tools, it is helpful to understand what systems engineering is and what it is not.

We have learned that there is no standard formula for performing systems engineering because there is great diversity in the kinds of systems that are produced by systems engineering activities. As a result, experienced systems engineering practitioners seem to tailor their favorite processes to meet the needs of each specific project. Therefore, it is difficult to reach consensus on a single systems engineering process because of the diversity of the applications and the varying complexity of the systems to which the discipline is applied. Also as such, there are no standard processes, measures, and benchmarks as there are in software engineering.

The International Council on Systems Engineering (INCOSE) defines Systems Engineering as an interacting combination of elements viewed in relation to function. DoD Military Standard 499B (Mil-Std 499B) defines systems engineering as an integrated composite of people, products, and processes that provide a capability to satisfy a stated need or objective. These broad views of systems engineering focus on defining customer needs and required functionality early in the development cycle, documenting requirements, then proceeding with design synthesis and system validation while considering the complete problem [ICSE 04].

Even though there are many different models for systems engineering, from a generic perspective, each model addresses a problem definition, the development of a solution, the implementation of the solution, and verification/testing of the solution. Some models also address technical and project management. Functions are performed in parallel and repetitively, as better information on the objective system become available.

In the absence of having documented systems engineering processes at NAVAIR, a Systems Engineering Overview Process (SEOP) was developed (see Appendix D). These elements are as follows.

- SysSpec, the system engineering process required to specify, guide, and verify the development of a desired system, sub-system component, or enhancement
- SysReq, the system-engineering activities needed to produce and verify the various requirements documents needed to guide developing the desired system, sub-system, component, or enhancement
- SysTD, the system-engineering activities to produce the tests to verify that the resulting system properly performs its intended functions
- INS, the unit process to inspect any work products produced by the system-engineering activities
- DOC, the unit process to guide systems engineers in producing complete, clear, and highquality requirements, test, or other documents

#### 2.4 PILOT

This section describes the TSPI introduction strategy as well as the phases of the TSPI pilots. Finally, this section articulates some initial observations of the AV-8B System Engineering Pilot Project.

#### 2.4.1 TSPI Introduction Strategy

The TSPI introduction strategy builds the internal knowledge, skills, and capabilities needed to implement TSPI across the organization. The introduction approach uses the first few projects as "experience factories" to develop internal TSPI transition capability. Guided by the SEI, these projects demonstrate the quantitative and qualitative performance improvements that TSPI can provide, and serve as a learning mechanism for those that are responsible for introducing TSPI. Once this initial phase is completed, the trainers, coaches, and participating managers are prepared to plan and implement a broad rollout across the organization.

Task	1 to 3 months				2 to 18 months		
1. Executive kickoff and planning session	<b>♦</b>						
2. Select participants, develop schedule		<b>♦</b>					
3. Train managers			<b>\Q</b>				
4. Train developers				<b>♦</b>			
<ul> <li>5. Conduct 2 to 3 pilot projects with TSP</li> <li>Project A</li> <li>Project B</li> <li>Project C</li> </ul>					♦ ♦ ♦		\diagraphi
6. Evaluate Results, develop a plan and initiate transition into general practice.							<b>♦</b>
7. Executive Review				<b>\langle</b>	<b>◊</b>	<b>◊</b>	<b>♦</b>

# 2.4.2 Pilot Project Phases

# **Pilot Project Phases**

Purpose	Implement TSPI on 2 or 3 pilot projects
Tasks	Repeat the following tasks for each team
	Complete training sequence
	Leadership Training (1 day)
	Team Member Training (3 days)
	<ul><li>Tool Training (1 day)</li></ul>
	First iteration, phase, or cycle (approx. 8 to 15 weeks)
	- Team Launch
	<ul> <li>Team Checkpoint</li> </ul>
	Cycle Postmortem
	<ul> <li>Weekly Coaching</li> </ul>
	Second and subsequent iterations, phases, or cycles
	– Team Re-Launch
	Cycle Postmortem
	Weekly Coaching

#### **Team Launch**

Purpose	Develop team plan
Audience	Management and project team
Duration	Three to five days
Coaches and Team Size	One coach Team size up to 20 team members
Pre-requisites	Participating executives, managers, and team members have completed the appropriate training.

#### **Team Checkpoint**

Purpose	Review team performance and correct any start-up issues.
Audience	Management and project team
Duration	One to two days
Coaches and Team	One coach
Size	Team size up to 20 team members
Pre-requisites	Team has been launched

#### **Team Postmortem**

Purpose	Review status and team performance at end of an iteration, phase, cycle, or project
Audience	Management and project team
Duration	One to two days
Coaches and Team	One coach
Size	Team size up to 20 team members
Pre-requisites	Team has been launched and completed a cycle

### **Weekly Coaching**

Purpose	Provide weekly coaching to team to help team understand their use of TSPI and to improve team performance.
Audience	Project team
Duration	Up to one-half day per week during an iteration, phase, or cycle for up to 3 to 4 months.
Coaches and Team Size	One coach Team size up to 20 team members
Pre-requisites	Team has been launched

#### **Team Re-Launch**

Purpose	Update team plan
Audience	Management and project team
Duration	Three to five days
Coaches and Team Size	One coach Team size up to 20 team members
Pre-requisites	Participating executives, managers, and team members have completed the appropriate training.
	The team has completed a cycle and ready to begin the next cycle.

#### 2.4.3 Initial AV-8B System Engineering Pilot Project Observations

A checkpoint was conducted in the first cycle. The purpose of the checkpoint was to assess the degree to which management and the team were effectively using the TSPI process, provide

findings from reviewing team and individual data and from interviews, and provide improvement recommendations.

In general, the AV-8B team was off to a great start on using TSPI and having visibility into their progress. They needed to improve effectiveness of team meetings with 100% participation from all team members including the team leader. They needed to define and implement quality practices to further capitalize on TSPI benefits to the process and product. The team placed a high value on the launch process and developing plans. Tracking the work helped team members to keep following the plan. The team meetings are used for coordination and communication with team members and for off-loading and balancing tasks. The roles of planning manager, process manager, flight test manager, and lab manager were being performed.

It was recommended that the team place a higher priority on holding regular, weekly team meetings, with the team leader leading the meeting (team members reported that meetings are more beneficial when the team leader is present). It was also recommended that the team meeting be used as a forum to facilitate better information flow from management to the team, as well as foster better communication of priority changes, scope changes, and rationale level of effort (LOE) tasks that needed to be broken into finer categories and tracked with greater granularity. The workbook phases needed to correspond to systems engineering phases and the terminology needed to reflect systems engineering work. Discussion on how to define quality and track the quality of the process and product occurred. A next step was analyze and use data to probe down into the next level in the data and address reasons for not meeting commitments and taking actions to get back on track

# 3 Guiding Principles

TSP and TSPI are based on some guiding principles.

1. Have a plan before the team commits to work.

Make commitments that you or your team can meet. Your commitment is likely part of your organization's commitment to someone to deliver a product or service at an agreed upon time and for an agreed cost. Every business or organization depends on its people and/or teams being able to do what they say they will do. Businesses or organizations that consistently don't meet their commitments will generally lose business and possibly not survive. To be able to know that you or your team can meet a commitment, you need a plan that details what you need to do, what resources you need, and how long it will take to complete each part of the job. Then you can make a commitment for the job that you know you can meet.

2. People doing the work should build the plans.

Individuals will strive hard to meet a commitment they made voluntarily and publicly. In order for individuals to voluntarily and publicly commit to a plan, they need to participate in making the plan. Only when individuals feel that it is their estimate of the work to be done, and is based on how long it will take them to do the work, will they feel they own the plan and can commit to the plan.

3. Where possible, base the plan on data.

To make a reasonably accurate plan, you need some historical data to base the estimates in the plan on. Things like: (1) how many hours (or days) per week will you be able to work on this; (2) how big is the product likely to be; (3) how long will it take to build a product this size. Without some historical data on how many hours per week you are able to work on a project, how big similar projects have been, and what the productivity rate has been on similar projects, you will have to guess at these. While access to some industry rules of thumb would certainly be helpful, the plan will generally be more accurate when it is based on your own or your team's data.

4. The plan should be based on a process and the people doing the work should own the process.

Although you want to base your plan on historical data, you must also consider the process used to do the work. Simply put, a process describes *how* to do something. If you work on project A using one process and work on project B using a different process, then the data from project A may not be useful for planning project B because of the process change. So, to be able to make good plans, you want to use historical data from the same process or similar processes. This means the processes need to be documented and plans need to be based on the documented processes. The people doing the work need to agree to using the process and this is best accomplished if they participate in defining and evolving the process. Thus, they have an ownership in the process.

5. Plan in detail—break down work to logical units that can be tracked; roughly, tasks that take less than 10 hours to complete.

There are a couple of points behind this principle. The first has to do with planning accuracy and the second with project tracking. With regard to planning accuracy, in general, the more detailed the plan, the more accurate it is likely to be. This is because, while the estimate for any single element of the plan is likely to be off by some percentage, when you combine many estimates, some are over and some are under. If there are similar numbers of over and under estimates, the errors will tend to cancel and the result will be much more accurate than if the job had been estimated in one piece.

With regard to tracking accuracy, breaking tasks down to the level of 10 hours or less allows individuals to know their current status against their plan to within 10 hours (note we are assuming their tasks are serial). Since most individuals work 15 to 25 task hours per week, this allows individuals to know their current status with a granularity of a day or two. On a project basis with all team members tracking tasks that are 10 hours or less, this means the project status is accurate to within a couple of days. Another reason for having tasks at the 10 hour or less level is that it motivates individual to finish the tasks. On a weekly basis, an individual should be able to complete at least one task and possibly many if they are much less than 10 hours. Being able to mark a task as complete motivates individuals on a daily basis. Consider this—if an individual has tasks that are measured in weeks, it is easy to put working on it off for a few hours or a day because there is still plenty of time to get it done. But if a task is due today, it motivates the individual to get to work on it.

6. Follow a defined process and gather process data.

For your historical data to be meaningful, you need to know what process you used. Therefore, you need to follow the defined process that the plan was based on. If that process is inconvenient or broken, then the process should be fixed and the plan modified to reflect the process change.

The process data needs to be gathered for a number of reasons. First, the process data is needed to determine the project status. Without the data, you or the team won't know what the current project status is. Second, the process data is needed to understand how the process is working. Are there any parts of the process that are not working as they should, what changes need to be made to fix the use of the process? And finally, the process data is needed as part of the historical data to be used in planning future projects.

- 7. Estimate based on size and use productivity to find effort.
  - Effort is generally related to size and normalizing historical effort data by size to get productivity allows us to estimate new projects that have different sizes.
  - Relating effort to size is discussed below in item 11 on this list. Having a size measure that is related to effort allows us to start by estimating the size of the product Once the product size has been estimated, then productivity data from past projects can be used to estimate the effort to build the product.
- 8. The team should own and manage its work. Use the plan and data to determine status. When the team feels it owns the plan and is empowered to manage itself, the team will strive to meet the voluntary and public commitment it made to management. If anyone, such as management, changes the plan without the team buying into the change, the team may no longer feel like it's their plan. While they will still work to meet the plan, they no longer feel the personal commitment they originally had; it is now someone else's plan.

A similar thing happens if management of the work is taken away from the team and they feel "micro managed".

9. Manage work to maintain commitments.

The team owns the plan and the commitment, and manages its work. In development, things happen that aren't planned for and plans need to be adjusted. The team is responsible for determining how they can maintain their commitment to management. They may need to revise their plan, put in some additional hours, ask management for assistance, or some combination of these. In some cases it will not be possible to maintain the commitment and the team will have to explain the situation to management and negotiate a new commitment with management.

10. Keep management apprised of status against the commitments.

The team needs to inform management regularly about the status of the work against the commitment the team made to them. Management empowered the team to manage its work, but will get concerned about the project's status if they don't get regular project status reports from the team that make sense to them. Management may begin to micro-manage the project, causing the team to feel they have lost ownership of their project. That is why it is very important for the team to provide management with a regular status report that shows how the team is performing with respect to meeting their commitment to management.

11. Size measures should relate to effort. Size measures should also be precisely defined and automatically countable.

First, to use size measures for planning, the size measure should relate to effort. What you look for is a size measure that as size increases, the effort increases proportionally. Using historical data, candidate size measures can be analyzed to find an appropriate size measure.

Additionally, it is important that the size measure be precisely defined. For instance, in software, source lines of code (SLOC) are often used as a size measure. However, for a given program the SLOC count can vary by a wide margin depending on how the lines are counted. A precise definition is needed for what to count as a source line of code. A choice must be made to count consistently, whether it be blank lines, comment lines, continuation lines, or some other type. The same is true for any size measure; the size measure must be precisely defined so that no matter who measures the size, everyone gets the same result.

Finally, counting the size measure should be automatable. For most size measures, counting manually is time consuming and error prone. It is best to have an automated tool for measuring product size.

12. Plans should be detailed to weekly tasks.

Plans are generally more accurate when they are more detailed. More detailed plans motivate individuals to work on the tasks because the tasks have nearer term due dates and are generally smaller. Also, smaller tasks allow the plan to be tracked at a more granular level making it less likely there will be large status surprises.

# 4 Research Challenges

A number of research challenges would need to be addressed to appropriately extend TSP to be applied in other engineering disciplines. Extending TSP to systems engineering teams required the following activities:

**Determining and establishing baseline performance for systems engineering and acquisition work at NAVAIR.** TSP is built on a solid software engineering foundation where common processes already exist (e.g., requirements, design, code, test, etc.), base measures exist, and performance data and baselines exist. However, this same foundation does not exist for systems engineering since there is no standard definition for systems engineering as well as no set of standard processes, measures, or performance data. So to adapt TSP for systems engineering, TSP principles were reinstantiated for systems engineering and we started to build a performance baseline for systems engineering.

At the time of this report no acquisition pilot project had been identified, thus baseline performance for acquisition was not a focus of this effort. Towards the establishment of an acquisition performance baseline, a questionnaire was developed and is included in Appendix A of this report.

Developing prototype processes/process definitions/scripts for systems engineering and acquisition management practices. We needed to define the content and structure (processes/process definitions/scripts) of the overall Systems Engineering Process which included (see Appendix D):

- SysSpec—the system engineering process required to specify, guide, and verify the development of a desired system, sub-system, component, or enhancement
- SysReq—the system-engineering activities needed to produce and verify the various requirements documents needed to guide developing the desired system, sub-system, component, or enhancement
- SysTD—the system-engineering activities to produce the tests to verify that the resulting system properly performs its intended functions
- INS—the unit process to inspect any work products produced by the system-engineering activities
- DOC—the unit process to guide systems engineers in producing complete, clear, and high-quality requirements, test, or other documents.

In addition, the content and structure (processes/process definitions/scripts) of each element of the acquisition process was also defined including concept refinement, technology development, system development and demonstration, production and deployment, and operations and support (Figure 4). The overall acquisition process is described in Appendix C.

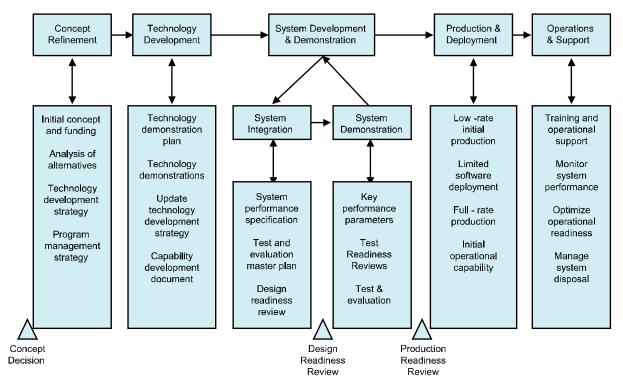


Figure 4: The Acquisition Process

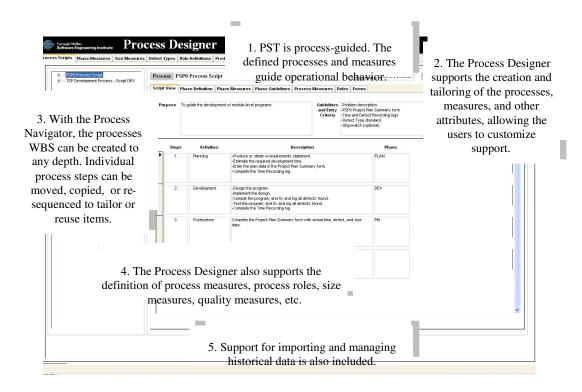
Formulating relevant measures especially size and quality measures pertinent to systems engineering and acquisition applications. Two new size measures for systems engineering were developed which included DOORS objects and Number of Test Work Descriptions (TWDs). While additional quality measures are being investigated for systems engineering applications, currently, defect data is being collected; primarily the number of defects found in peer reviews. Also, new defect types were formulated for requirements defects and TWD defects which are used for analysis and defect prevention purposes.

Building conviction and discipline in training materials for teams that don't necessarily write software programs. To date, approximately 100 engineers on the AV-8B Program have been trained in TSP or TSPI practices. One of the challenges was to develop training for non-software engineers that did not rely on programming-based exercises but would have the same effect of establishing enough buy-in to support the use of defined processes for planning, estimating, developing, and tracking engineering work. A Senior Leadership Seminar was conducted for Integrated Product Team (IPT) Leads and Team Leaders to provide an introduction to TSP/TSPI principles. Then a Team Member Training Workshop was conducted for engineers to introduce the fundamentals of TSPI such as personal process, planning, and quality, team building and planning through the TSPI launch, tracking and maintaining the plan, and use of the TSPI support tool. A separate two day Tool Training Workshop was developed and delivered to introduce the Access-based Process Support Technology (PST) Tool. While this training embodied TSP principles, it was developed with language, examples, and applications pertinent to systems engineering.

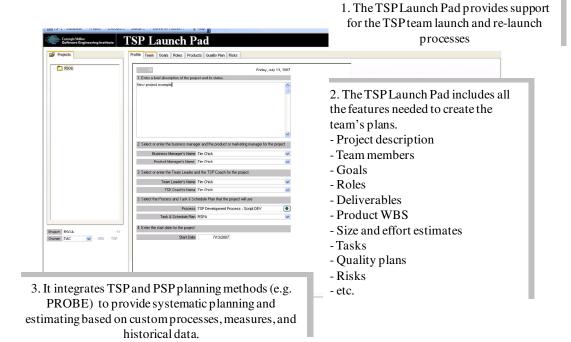
Developing an extensible tool that allows for defining any process, collecting data unobtrusively, and for defining a measurement framework pertinent to any engineering domain. A prototype version of Process Support Technology (PST) was developed. PST is an Access-based family of tools that engineers can use to define, customize, plan, and track their processes and measures. PST provides an integrated support for processes, methods, forms, and measures that can be used for planning, estimating, team launches, measurement, and tracking. PST allows the user to define custom processes and measures (e.g., process scripts, process measurement framework, product measures, and process roles). PST can be configured as a standalone configuration or as a network configuration for single or multi-users, single or multi-teams, or for the enterprise. PST has an open database architecture that supports customization and data analysis. The current prototype has two components, PST and PSTDATA. PST includes the Process Designer, TSP Launch Pad, Task Schedule Planner, and the Personal Task Manager components. PSTDATA is the relational database. Screen shots of PST and PSTDATA are shown below.

### **PST Components:**

(1) The Process Designer:

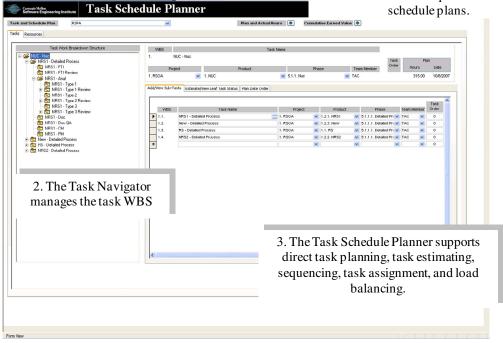


# (2) The TSP Launch Pad:

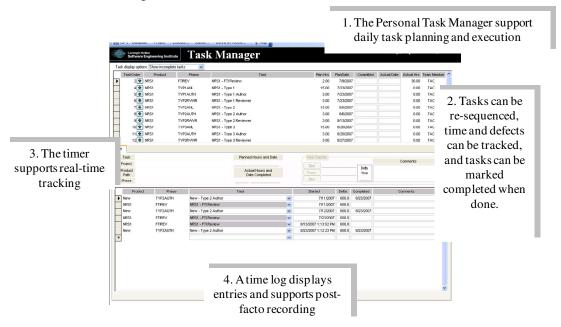


### (3) The Task Schedule Planner:

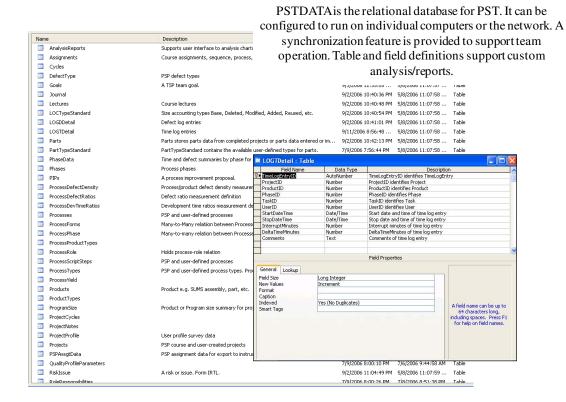
1. The Task Schedule Planner is a task management tool that provides a direct interface to team and personal task and schedule plans.



(4) The Task Manager:



### (5) The PSTDATA:



# 5 AV-8B Project Progress and Performance

The TSP multi-team launch process has been used to support and coordinate an integrated and structured planning session with seven sub-teams of the AV-8B Program including software, systems engineering and integration, product integrity, test, lab, business, and logistics. In order to address adding new capabilities to the existing aircraft, it has become a part of standard practice within the AV-8B Program to hold three multi-team launches a year for the purpose of assembling an integrated team plan and to obtain management's agreement to that plan. Using this approach, the sub-teams were successful in formulating an 18 month overall plan composed of approximately 5000 tasks as well as assembling a detailed quarterly plan enabling weekly coordination and communication with all sub-teams. Data analyzed from the first launch cycle (Figure 5), September 2006-March 2007, shows that 70% of the systems engineering tasks are completed in 100% or less of planned time and about 25% of the tasks are completed in 100-200% of planned time.

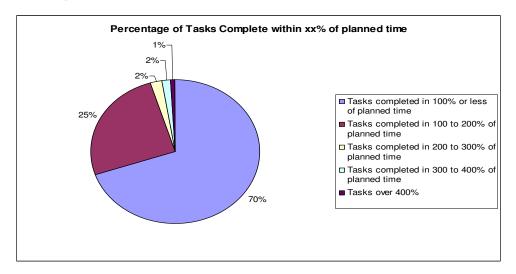


Figure 5: Percentage of Tasks Completed Within Percentage of Planned Time

Data collected from the first launch cycle also provided some insight about on-project task hours and where the time was spent by team members. When looking at on-project task hours by component, most of the task hours are spent supporting the fleet, supporting the system, and building expertise of team members (Figure 6).

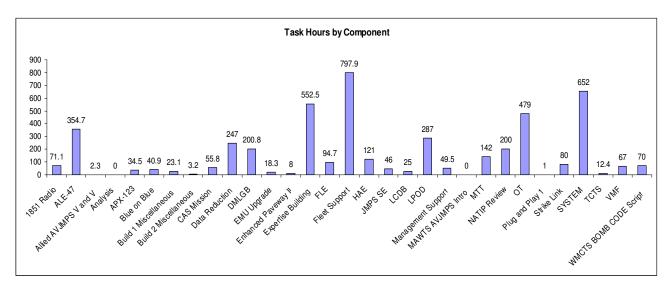


Figure 6: Task Hours by Work Component

TSPI team members must be able to estimate product size either with the PROBE estimating method used by TSP teams or by analogy to other products of known size. Since we need to understand size measures and the elements of size measurement, we needed to select size measures other than Lines of Code (LOC) measures since LOC would not be an appropriate measure for non-software applications. Two size measures were developed that correlate with the effort measure. We learned that two doors objects correlate to requirements phase activities and TWDS appear to correlate with developing and running tests, but not flight test. Proxies were identified against doors objects and TWDs. From the data, we are able to understand and show the relative size of very small, small, medium, large, and very large TWDs (Table 3). Next, we need to begin to apply these when estimating our work in the next launch cycle.

Table 3: Relative Size of TWDs

very small TWD size	small TWD size	medium TWD size	large TWD size	very large TWD size
44.17	175.64	698.42	2777.24	11043.55

A new tool was developed that would not only support systems engineering teams but also any engineering team that was interested in applying TSPI practices. TSP/TSPI Process Support Technology (PST) is a family of tools for the SEI Team Software Process (TSP) and Personal Software Process (PSP). This new Access-based tool can provide integrated support for PSP/TSP processes, methods, forms, and measures such as planning, estimating, team launches, measurement, and tracking. Engineers can define custom processes and measures, process scripts, process measurement framework, and process roles. Standalone or network configurations can support single users or multi-users, single teams or multi-teams, or enterprises. The open database architecture supports customization and data analysis. This tool also provides for role-based support for teams, team members, TSP coaches/instructors, management, and students. The current prototype has two components, PST and PSTDATA.PST includes the Process Designer, TSP Launch Pad, Task Schedule Planner, and the Personal Task Manager components. PSTDATA is the relational database.

While some issues remain to be resolved, the AV-8B teams have defined an overall process and separate processes for systems engineering/systems integration, product integrity, and lab efforts. Approximately 800 steps overall have been defined in this new PST Tool. With this new tool, the teams are able to generate tasks and produce estimates using historical data, organize products and tasks in separate work breakdown systems (WBSs), track time and defects, and produce weekly status/progress reports.

# 6 Lesson Learned

The critical success factors for this effort included having leadership support, management support, coaching support, and customized training.

Willing and effective participants, particularly project and middle management support, were key to successful adoption. TSPI adoption received strong and unequivocal support from the Independent Product Team (IPT) Lead and the AV-8B technical management team. The leadership team actively participated in the launches, checkpoints, and postmortems. It was helpful for the leadership team to set aggressive goals and to also reward and recognize the team for meeting commitments and following the processes.

We learned that effective coaching is crucial to project and TSPI adoption success. Coaches need to:

- Assess a team's progress on a "quality journey" and push the team as far as the team can go.
- Have pragmatic judgment about when to be flexible and when to hold the line on TSPI principles.
- Assist in carefully selecting initial projects and shepherding their success.
- Work closely with the project manager—their influence is best when it is not visible outside
  the team.
- Spend significant one-on-one time with project participants, especially in the beginning of the project.
- Participate in weekly team meetings especially during the first 6-8 weeks of the project.

Also, a good training experience sets the stage for success. We need to ensure all team participants (engineers, non-engineers, team leaders, as well as the leadership team) have appropriate training. We need to provide customized training to allow developers to get to a TSPI launch faster. We can develop and offer training based on the idea of "just in time (JIT)." For example, instead of having all team members take a three-day Team Member Training Course initially, we can roll-out the training and offer it in modules immediately prior to its usage. The advantage of breaking apart the training into modules and offering the various modules when a student is ready to use it, shortens the time between learning a new concept and application on the job. For example, the following JIT training might be offered to TSPI coaches:

- Conducting Checkpoints and Postmortems (1 day)
- Advanced Tool Training for Coaches (1 day)
- Analyzing Team Data (1 day)

The following JIT training might be offered to team members:

- Team Member Refresher Training (2 days)
- TSPI Multi-team Processes (Team Roles, Leadership Team Roles, Cross Team Coordination) (1 day)
- Launch Preparation (1/2 day)
- Conducting Effective Inspections
- Analyzing Team Data and Assembling Management Presentations (1 day)

# 7 Summary/Conclusions

The SEI collaborated with the U.S. Naval Air Systems Command (NAVAIR) to extend the Team Software Process (TSP) to systems engineering and acquisition management. The goal of the effort was to improve productivity, quality, and project predictability by driving adoption of TSPI. TSPI is aimed at extending TSP practices to other domains and to demonstrate that distributed teams using tailorable process scripts, metrics and automated tool support can deliver quality products and services on cost and schedule. We also wanted to determine if extending TSP practices to systems engineering would result in measurable improvement.

### The TSPI strategy was to:

- ensure that NAVAIR leadership expected and required delivery of systems/software products with the highest quality
- identify pilot team(s) that were enthusiastic about using TSPI
- ensure that each project was staffed for success with a strong coach
- not to go too far, too fast because any failed pilot project would make future ones more difficult
- use pilot teams as internal references and sources of champions and future coaches
- build internal coaching capacity within each adopting organization

In addition, critical success factors for this effort including having strong leadership support, management support, coaching support, and effective, relevant, and timely training.

Extending TSP to systems engineering teams required:

- Determining and establishing baseline performance for systems engineering work at NAVAIR. TSP is built on a solid software engineering foundation where common processes already exist (e.g., requirements, design, code, test ...), base measures exist, and performance data and baselines exist. However, this same foundation does not exist for systems engineering since there is no standard definition for systems engineering as well as no set of standard processes, measures, or performance data. So to adapt TSP for systems engineering, TSP principles were re-instantiated for systems engineering.
- Developing prototype processes/process definitions/scripts for systems engineering and acquisition management practices. The content and structure (processes/process definitions/scripts) of the overall Systems Engineering Process were defined including: the system engineering process required to specify, guide, and verify the development of a desired system, sub-system, component, or enhancement; the system engineering activities needed to produce and verify the various requirements documents needed to guide developing the desired system, sub-system, component, or enhancement; the system engineering activities to produce the tests to verify that the resulting system properly performs its intended functions; the unit process to inspect any work products produced by the system engineering activities; and the unit process to guide systems engineers in

producing complete, clear, and high-quality requirements, test, or other documents. In addition, the content and structure (processes/process definitions/scripts) of each element of the Acquisition Process was also defined including Concept Refinement, Technology Development, System Development and Demonstration, Production and Deployment, and Operations and Support.

- Formulating relevant measures especially size and quality measures pertinent to systems engineering and acquisition applications. Two new size measures for systems engineering were developed which included DOORS objects and Number of Test Work Descriptions (TWDs). While additional quality measures are being investigated for systems engineering applications, currently defect data is being collected, primarily the number of defects found in peer reviews. Also, new defect types were formulated for requirements defects and TWD defects which are used for analysis and defect prevention purposes.
- Building conviction and discipline in training materials for teams that don't necessarily write
  software programs. Training was developed for non-software engineers including a one day
  Senior Leadership Seminar (for IPT Leads and Team Leaders), a three day Team Member
  Training, and a two day Tool Training Workshop. While this training embodied TSP
  principles it was developed with language, examples, and applications pertinent to systems
  engineering.
- Developing an extensible tool that allows for defining any process, collecting data unobtrusively, and for defining a measurement framework pertinent to any engineering domain. A prototype version of Process Support Technology (PST) was developed. PST is an Access-based family of tools that engineers can use to define, customize, plan, and track their processes and measures.

While we are just starting to see some of the initial benefits of applying TSPI, our early results show some encouraging trends: In general, the pilot team planned their work, gathered data on their work, and tracked status against their plans. The team is practicing more disciplined methods for planning and executing their work, meeting their missions, and they are beginning to see some cost savings. In addition, the pilot team is inspiring other NAVAIR 4.0 System Support Activities (SSAs) to pursue process improvement activities.

The AV-8B Systems Engineering pilot project team is changing the way they do their work and beginning to see some results similar to those realized by TSP teams. Through the pilot effort, we are seeing some benefits with respect to establishing a systems engineering baseline, establishing planning and tracking practices, establishing standard processes, measures, and tools, some performance improvements in schedule, cost, and quality and improvements in employee work life balance and customer responsiveness.

# 1. Establishing a Systems Engineering Baseline

Through the AV-8B Systems Engineering Pilot Project, we are beginning to establish a baseline for systems engineering performance at NAVAIR that can be used for estimating, planning, and tracking project/programs.

 Requirements Productivity Rate varies between 3 and 9 DOORS Objects per hour depending on the complexity of the project.

- By just tracking size growth, the team was able to decrease the rate of size growth from 23.6% in cycle 1 to 11.54% in cycle 2.
- Level 2 and Level 3 requirements sizes for release H5.0 and release H4.0 are baselined for three components.
- Some of the sentiments of the team leader are: "Prior to TSPI, we made estimates in a bubble. Now we are establishing and maintaining baselines for all of our releases, which allows us to make better estimates and more realistic plans and schedules."

### 2. Establishing Planning Practices

Planning at the program and team level is now accomplished by holding three AV-8B multiteam launches a year. This process is used by the AV-8B program to understand requirements from management, assemble plans, allocate work, and achieve commitment to plans from management and team members. The overall plan for the year and the next-phase plan are developed by the teams, work is allocated by the team, and the schedule is determined and committed to by team members.

### 3. Establishing Tracking Practices

For tracking purposes, work is broken down into small chunks that can easily be tracked (tasks are tracked at a granularity of less than 10 hours). Work is tracked daily by team members and discussed weekly in team meetings—every team member knows how they are performing to their individual plan and the team plan weekly. Monthly status reports are derived from the consolidated weekly reports by the team leader and presented to the IPT Leads.

- By just logging their time, the team began to understand that clock time did not equal time on task.
- Twelve team members were able to achieve (on average) 18-22 on-project task hours per week. The team performed well above the planned task hours of 15 task hours per week in the 1<sup>st</sup> cycle.
- Engineers embrace project planning and tracking. Each individual is able to track personal commitments to the team which enables the team to better track commitments to the program. Tracking the work is helping team members to stay on track: "I need to stop doing X to get back on track. It is very easy to see the impact daily and weekly of not working to the plan."

### 4. Standard Processes, Measures, and Tools

Standard processes, measures, terminology, and tools were developed and used by the AV-8B Program.

- The Excel Spreadsheet and PST (Process Support Technology) Access-based Tool were used for estimating, planning, and tracking work for team members and team leads.
- Team members identified, defined, and documented all systems engineering standard lifecycle processes in the tool. The team:
  - Defined an 18 step overall systems engineering process
  - Defined a 482 step detailed systems engineering process
  - Through the defined processes, NAVAIR was able to maintain consistency of processes across projects/programs. The defined processes also offered the ability to cross-train individuals. "We have a team concept across our program with all of the

subteams (systems engineering, product integrity, software, test, lab, etc...). We also have a common set of processes and metrics to help all of the teams better communicate and address dependencies across the teams."

### 5. Schedule, Cost, and Quality Performance Trends

- Schedule Performance: The team established goal of less than 5% schedule slip and measured performance against goals. The actual performance was less than 10% overrun.
- Cost Performance: The estimating ability improved due to defined measures and processes from 49% in cycle 1 to 95% in cycle 2. Size and effort estimates were within 10%.
- Quality Performance: There were no priority 1 or 2 problem reports coming out of test.

## 6. Employee Work Life Balance

TSPI helped improve employee work life balance. Overtime was decreased from being standard practice—sometimes 25% or more to "occasional" overtime hours (less than 10%).

### 7. Customer Responsiveness

Customer responsiveness has improved to the fleet, the naval aviators, and to the internal program managers. The systems engineering team is a more agile team able to more easily adapt to program and personnel changes. The pilots are beginning to provide input early in the project, during the launch process, before the work has commenced instead of providing feedback during the test phases. Program management feels that the TSP/TSPI efforts are a success because the teams understand their work and the dependencies among all of the teams. The team can also plan for a percentage of unplanned tasks and uses their data to negotiate impact and trade-offs of unplanned work to planned work.

In order to build integrated teams and quality systems from requirements to field deployment, we need to put in place the right foundation consisting of estimation and planning processes, team processes, development and management practices, effective and timely training, and launch, coaching, and operational support. For programs to succeed there is a need for more than technical domain expertise. Projects/Programs require a level of coordination and communication among teams and team members. Establishing this collaborative environment means preparing executives, managers, and engineers to work together, to agree on project goals, and to organize into sub-teams that can build a quality product within schedule and cost constraints. This report shows what is possible when teams use TSPI to meet these critical business needs by delivering high quality systems on schedule and with improved productivity.

# 8 Next Steps

Next steps involve continuing with the activities outlined on the roadmap for lessons that will feed into broad-scale transition at NAVAIR. We need to do the following:

- Incorporate lessons from the pilot project and revise processes, training, tools, and measures
- Track ongoing use and benefit of TSPI
- Capitalize further on initial results and benefits by putting in place quality practices
- Expand NAVAIR use as warranted, especially in an acquisition management setting
- Evaluate prototype tools and courses for broader use—plan, develop, and deliver JIT to support coaches and teams
- Devise training for authorizing change agents (coaches, instructors, etc...)
- Develop an authorization or certification approach
- Document an organizational implementation or staged introduction strategy
- Integrate the TSP and TSPI product suites

To further validate the TSPI approach in an acquisition management setting, we recommend the following study:

- Conduct a proof of concept pilot to address acquisition management using TSPI with a Program Office.
  - develop plan and timeline
  - collect data on the program by administering the questionnaire in Appendix A to the program managers for the TSPI Acquisition Pilot Project
  - present plan to Program Office
- 2. Plan, develop, and test TSPI training materials.
  - Conduct TSPI executive seminar
  - Conduct planning session with acquirers and developers
  - Deliver TSPI Team Member Training
- 3. Conduct kick-off meeting with the Program
- 4. Pilot TSPI. The following are desirable characteristics for a TSPI pilot project:
  - During the pilot period, the development team and their management must use PSP and TSPI.
  - Each pilot should be of modest size, ideally a single team of a maximum of 12 to 15 team members.
  - The group should have early adopters on both sides of the "acquirer/developer" relationship.
  - There should be a senior leadership champion for the pilot.
- 5. Collect progress measures (see Appendix B).
- 6. Communicate results of the effort to the stakeholders identified previously.

# 9 Appendix A: Questionnaire for Interviewing DoD Program Managers for TSPI Acquisition Pilot Project

The following questions are intended to begin a dialogue on program management issues. All questions may not apply to all program management or acquisition situations.

#### Interviewee information

- a. Name:
- b. Title:
- c. Mailing Address:
- d. Email Address:
- e. Voice Telephone Number:

### 2. Interviewee Background/Experience/Project Environment

The following questions are asked to help us understand your level of experience with systems/software management and the environment in which you work.

- a. How many years of program management experience do you have?
- b. How many years of systems/software management experience do you have?
- c. Briefly describe the systems/software projects for which you are currently responsible.
  - i. # In-house developers/# Contractor developers
  - ii. # Systems engineers/# Contractor systems engineers
  - iii. Scale
    - a) # Lines of code
    - b) # Users supported (if applicable)
    - c) # End items supported (if applicable)

# 3. Current Systems/Software Project Management Tools

The following questions are asked to help us understand how you currently manage projects.

- a. Are you currently using a schedule estimating tool? If so, which one?
- b. Do you use earned value to track projects? If so, which method?
- c. Are you currently using an effort (cost or hours) estimating tool for your systems/software projects? If so, which one?
- d. How do you track quality statistics?
- e. How do you track total ownership costs?
- f. How do you track the cost of quality?
- g. How do you track requirements satisfaction?

### 4. Current Issues/Challenges

We would like you to describe any current project management issues and challenges you are facing.

- a. Do you have systems/software project schedule issues or challenges?
- b. Do you have systems/software project cost issues or challenges?
- c. Do you have systems/software project quality issues or challenges?
- d. Do you have systems/software project performance issues or challenges?

### 5. Management Scenarios

Do you currently have the capability or would you like to have the capability to answer the following questions?

- a. Is my project on schedule?
- b. Is my project on budget?
- c. Are we going to get a quality product?
- d. Will it do what we said it would do?
- e. How do I know when my project is in trouble?
- f. My project has a first article test milestone in 9 months, my developer has been working for 18 months, and next week is "code complete." How do I know whether I'm getting the straight story from my contractor?
- g. How do I convincingly communicate program status information up the line?
- h. Please describe other questions you would like to be able to answer that are not listed here.

# 6. Proposed Measures<sup>5</sup>

If we could show you how to use these measures to answer the key questions you have about a program's status and likely future performance, would these be useful to you?

- a. Schedule predictability:
  - i. Earned value (expressed as a percent of total projected task hours)
  - ii. Projected completion date vs. planned completion date
  - iii. Trend (plotted over time) of projected vs. actual completion dates

### b. Effort predictability:

- i. Billed or charged hours vs. planned hours (this reflects no change from current practice; for instance, billing for 40-hour weeks)
- ii. Actual task hours vs. planned task hours
- c. Quality:
  - i. Defects per thousand lines of code (KLOC), planned and actual, by phase

Overall assumptions: These metrics will be derived from a detailed TSPI Plan. Development work is measured on all activities (time, size, defects, and date) and includes actual and planned data for all activities. Earned value has different meanings within various communities. The definition used here is *effort in hours on a task ÷ to-tal projected task hours*. This definition needs to be made explicit in all of the team's documentation. Effort measures are task hours, not calendar hours.

- ii. Percent KLOC defect free by program phase (defects affect operation of systems)
- iii. Quality profile plots (as defined in the Team Software Process)
- d. Total ownership cost:
  - i. Cost of program development (program initiation to initial operational capability)
  - ii. Cost of program maintenance (cost to maintain product after initial operational capability)
- e. Cost of quality:
  - i. Time (hours) spent and percent of total project time (hours) spent in each development phase
  - ii. Percent of total development time spent in appraisal (walkthroughs, reviews, and inspections)
  - iii. Percent of total development time spent in rework (compile and test)
- f. Delivered quality
  - i. Number of acceptance test defects (user acceptance or operational suitability tests)
  - ii. Acceptance test defects per KLOC
- g. Cycle time:
  - i. Time in days from project initiation to initial operational capability or first production article delivery
  - ii. Percent of cycle time spent in all test phases

Please describe any other measures not listed here that you that you believe you need to manage projects effectively:

3.

1.

2.

Thank you for your support of the NAVAIR TSPI effort.

# **Appendix B: TSPI Measures**

# 1. Schedule predictability

*Definition*: Indicator designed to answer questions about an enterprise's ability to plan well and deliver the products on schedule.<sup>6</sup>

*Goal*: Reduce variance of project schedule estimates from actual schedules (at a meaningful task level).

### Questions:

- a. What is the current variance of a project's schedule estimates from actual schedule (at a meaningful task level)?
- b. What is trend of variance of project schedule estimates from actual schedule over time for all projects?
- c. What is the current "granularity" of tasks in the project schedule (in terms of time measures such as days, weeks, months, etc.)?
- d. What earned value methods are used to track project/program performance?
- e. How does the current projected completion date compare with the approved plan?
- f. What is the schedule recovery plan and timeline that can be tracked?

# Proposed Schedule Predictability Metrics Data Elements:

- Actual schedule dates for individual project or program and for all enterprise projects or programs
- b. Estimated schedule dates for individual project or program and for all enterprise projects or programs
- c. Schedule variance (difference between actual and estimated dates expressed in number of days) for individual project or program and for all enterprise projects or programs
  - If variance exceeds a threshold number of days (established at project or program initiation), projected completion dates for schedule recovery
- d. Earned value for individual projects or programs expressed in percent of schedule completed

The definition of the term "enterprise" that will be used in this document is: "An organization (or crossorganizational entity) supporting a defined business scope and mission. An enterprise includes interdependent resources (people, organizations, and technology) who must coordinate their functions and share information in support of a common mission (or set of related missions)." Source: A Practical Guide to Federal Enterprise Architecture, Chief Information Officer Council, Version 1.0, February 2001, http://www.cio.gov/Documents/bpeaguide%2Epdf.

# 2. Effort predictability

*Definition*: *Indicator* designed to improve an enterprise's cost estimation and its ability to bring its projects in on budget.

*Goal*: Reduce *variance* of project effort estimates from actual effort (at a meaningful task level).

### Questions:

- a. What is the current variance of a project's effort or cost estimates from actual performance (at a meaningful task level)?
- b. What is trend of variance of effort or cost estimates from actual performance over time for all projects?
- c. What is the current "granularity" of tasks in the project schedule (in terms of whatever size proxies are being used?
- d. What earned value methods are used to track project/program performance?
- e. How does the current projected total project cost compare with the approved plan?
- f. What is the cost recovery plan and timeline that can be tracked?
- g. What is the trend of the schedule and cost completion projections over time?

### Proposed Effort Predictability Metrics Data Elements:

- a. Actual effort (in full time equivalent work years) or costs (in dollars) for individual project or program and for all enterprise projects or programs
- b. Estimated effort (in full time equivalent work years) or costs (in dollars) for individual project or program and for all enterprise projects or programs
- c. Effort or cost variance (expressed in full-time equivalent work years or dollars) for individual projects or programs and for all enterprise projects or programs
  - If variance exceeds threshold full-time equivalent work years or dollars (established at project or program initiation), projected completion dates for budget or cost recovery
- d. Earned value for individual projects or programs expressed in percent of effort completed

# 3. Cycle time

*Definition*: Indicator used to track improvements in getting an enterprise's products to market as quickly as possible.

*Goal*: Reduce "time to market" (defined as time between project initiation and initial operational capability.)<sup>7</sup>

Project initiation and initial operational capability are terms with commonly-understood definitions in the DOD acquisition community. (See Office of the Secretary of Defense Acquisition Metrics Program metric, "Product Realization Time," http://www.acq.osd.mil/ar/doc/deamp.pdf.)

### Questions:

- a. What is the time to market for a project, product, or product increment?
- b. What is the time to market trend over time for all final delivered products?
- c. What is the time to market trend over time for first delivered product increments?

### Proposed Cycle Time Metrics Data Elements:

- a. Actual time elapsed (days) between initiation of project, product, or product increment and initial operational capability of project, product, or product increment
- Average time elapsed (days) between initiation of all enterprise projects, final delivered products, product increments and first-delivered product increments and initial operational capability of all enterprise projects, final delivered products, product increments, and first-delivered product increments

### 4. Quality

*Definition*: Indicator for the quality of the development and testing process, as well as the quality of the software in the field.

Goal: Reduce number of defects discovered in unit test, system test, and delivered product.

### Questions:

- a. How many defects are discovered in unit test and system test, and how many are predicted to be in the product delivered to the customer?
- b. What is trend over time for the number of defects discovered in unit test, system test, and predicted for all final delivered products?

### Proposed Quality Metrics Data Elements:

- a. Number of defects discovered in unit test
- b. Number of defects discovered in system test
- c. Number of defects predicted to be delivered to the customer
- d. Average number of defects discovered in unit test for all enterprise projects and programs
- e. Average number of defects discovered in system test for all enterprise projects and programs
- f. Average number of defects predicted to be delivered to the customer for all enterprise projects and programs

### 5. Maintenance Effort<sup>8</sup>

*Definition*: Indicator used to track non-discretionary maintenance, enhancements, and defect corrections as well as the number of open trouble reports. For the purposes of this document, this activity is defined as budget and cost data for sustainment.

Goal: Reduce amount spent in sustainment phase (beyond initial operational capability).

#### Questions:

- a. What are the current budget and cost data for sustainment of the product?
- b. What is the trend over time for sustainment costs of all delivered products?
- c. What is the estimated cumulative number of unique post-development defects to be found during system testing, acceptance testing, the first six months after initial operational capability, and five years after initial operational capability?
- d. What is the actual versus estimated track for number of unique post-development defects found during system testing, acceptance testing, the first six months after initial operational capability, and five years after initial operational capability?

# Proposed Maintenance Effort Metrics Data Elements:

- a. Current budget data for sustainment of the product
- b. Budget data over time for sustainment of the product
- c. Budget data over time for sustainment of all delivered products
- d. Current cost data for sustainment of the product
- e. Cost data over time for sustainment of the product
- f. Cost data over time for sustainment of all delivered products
- g. Actual cumulative number of unique post-development defects found in
  - System test
  - Acceptance testing
  - The first six months after initial operational capability
  - Five years after initial operational capability
- h. Estimated cumulative number of unique post-development defects found in
  - System test
  - Acceptance testing
  - The first six months after initial operational capability
  - Five years after initial operational capability

This category should reflect an incentive to increase quality in the design phases of development, and thereby reduce the level of effort and cost for operations and maintenance of the delivered product. However, we are not aware of existing models to predict sustainment costs based on attributes of a developed product such as defect rates, size, etc. It seems that such a model would be extremely useful for estimating life-cycle costs, and may be a fruitful area for future research.

This definition is taken directly from the Citicorp case referenced in Goethert, *op.cit*. However, we believe that within the DoD community, the measures proposed by Citicorp are not usually normalized across DOD organizations, and may not even be readily available. As a suitable substitute, we propose using budget and cost data for sustainment, since these data are usually available.

### 6. Customer Satisfaction

*Definition*: Indicator to track two components of customer satisfaction:

- a. satisfaction with the implemented solution and
- b. satisfaction with the working relationship with the implementing team.

*Goal*: Increase level of satisfaction for these indicators.

### **Questions:**

- a. What is the level of satisfaction with the delivered product?
- b. What is trend over time for customer satisfaction levels for all delivered products?
- e. What is the level of satisfaction with the requirements and development process for the product?
- f. What is the level of satisfaction with the requirements and development process for all products over time?
- g. How many products pass customer acceptance tests or operational evaluation on the first trial?

### Proposed Customer Satisfaction Metrics Data Elements:

- a. Capability assessment (TBD)
- b. Usability assessment (TBD)
- c. Performance assessment (TBD)
- d. Reliability assessment (TBD)
- e. Installable assessment (TBD)
- f. Maintainability assessment (TBD
- g. Documentation assessment (TBD)
- h. Overall customer satisfaction metric (TBD—could be index derived from previous a-g data elements) for delivered product
- i. Customer satisfaction metric for development team/customer working relationship (TBD)
- j. Average customer satisfaction metric (TBD—could be index derived from previous a-g data elements) over time for all delivered products
- k. Average number of projects passing initial acceptance or operational evaluation on first trial over time

### 7. Cost of Quality

Definition: An indicator that breaks overall costs (effort hours) into:

- rework—effort for fixing defects discovered prior to release
- appraisal—effort for inspection and testing

- prevention—effort incurred by process improvements aimed at preventing defects
- performance—effort associated with building the product

Goal: Reduce the rework cost of quality.

### Questions:

- a. (rework) By development phase, how many defects were discovered? What type were they? On average, how long did they take to find and correct, and what was the standard deviation of these rework times?
- b. (appraisal) How much time (hours and per cent of total project) is spent in each test phase?
- c. (prevention) What is the ratio of design and implementation phase time (hours) to time spent in these test phases (hours)?
- d. (performance) What is the total effort (hours) spent on developing the product (from project/program initiation to completion, through integration and system test)?
- e. For each of the above questions, what are the aggregate trends over time?

## Proposed Cost of Quality Metrics Data Elements:

- a. Number of defects discovered in
  - plan
  - design
  - code
  - compile
  - unit test
  - system test
- b. Time to find and correct (hours) defects discovered in
  - plan
  - design
  - code
  - compile
  - unit test
  - system test
- c. Standard deviations of time to find and correct (hours) defects discovered in
  - plan
  - design
  - code
  - compile
  - unit test
  - system test

- d. Time (hours) spent in development phase
  - plan
  - design
  - code
  - compile
  - unit test
  - system test
- e. Percent of total project time (hours) spent in development phase
  - plan
  - design
  - code
  - compile
  - unit test
  - system test
- f. Ratio of time spent (hours) in development and implementation phases to time spent (hours) in test phases.
- g. Trends over time for all of the above

# **Appendix C: TSPI Acquisition Process and Scripts**

TSPI Systems Acquisition Process - Script SysAcq

Purpo	se	<ul> <li>To guide acquisition teams in acquiring systems or systems enhancements</li> <li>To help team members in defining, contracting for, and managing high-quality systems programs</li> </ul>	
Entry Criteria		<ul> <li>An approved mission need and requirement</li> <li>An approved Concept Decision and Initial Capabilities Document</li> <li>Available resources for the needed acquisition work</li> <li>A qualified TSPI coach to guide and support the team</li> </ul>	
Gener	al	<ul> <li>The TSPI process includes generic unit processes and example scripts to guide teams in producing their own project-specific processes.</li> <li>Teams should use defined, planned, and quality-controlled processes.</li> <li>Where needed process activities are not defined by the available scripts, teams should define the needed elements.</li> <li>Except as noted, this work is all performed by the acquisition team.</li> </ul>	
Step	Activities	Description	
1	Concept Refinement (Script ConRef)	<ul> <li>Obtain Milestone Decision Authority (MDA) approval and funding for initial program concept work.</li> <li>Conduct the Analysis of Alternatives (AoA).</li> <li>Produce the Technology Development Strategy and have it approved.</li> <li>Produce the program (management) strategy.</li> <li>Conduct the Milestone A review and approve or terminate the program.</li> <li>Produce the Milestone A Acquisition Decision Memorandum (ADM).</li> </ul>	

3	System Development & Demonstration: Integration (Script DevInt)	<ul> <li>Produce or have the systems-engineering and development strategies and plans produced and approved.</li> <li>Produce or have the System Performance Specification produced and approved.</li> <li>Produce or have the Test and Evaluation Master Plan produced and approved</li> <li>Conduct and/or monitor program risk analyses.</li> <li>Establish the acquisition program baseline.</li> <li>Monitor systems-engineering and development performance.</li> </ul>
		Prepare for and lead the Design Readiness Review.
4	System Development & Demonstration: Demonstration (Script DevDemo)	<ul> <li>Refine or have the systems-engineering and development strategies and plans refined and approved.</li> <li>Produce or have the key performance parameters defined and approved.</li> <li>Monitor and evaluate the conduct of all system and/or sub-system testing.</li> <li>Conduct the Milestone C review and approve or terminate the program.</li> <li>Produce the Milestone C Acquisition Decision Memorandum (ADM).</li> </ul>
5	Production & Deployment	<ul> <li>Complete manufacturing and development.</li> <li>Attain manufacturing capability.</li> <li>Obtain approval for low-rate initial production of minimal quantities</li> <li>Permit limited software deployment, if applicable</li> <li>Conduct the review and obtain approval for full-rate production.</li> <li>Establish the system baseline.</li> <li>Attain Initial Operational Capability.</li> </ul>
6	Operations & Support	<ul> <li>Provide training and operational support.</li> <li>Develop and implement a sustainment strategy.</li> <li>Monitor and collect data on system performance.</li> <li>Have the Program Manager work with users to <ul> <li>document performance agreements</li> <li>initiate and produce system enhancements and modifications</li> <li>improve system performance</li> <li>reduce ownership costs</li> <li>optimize operational readiness</li> </ul> </li> <li>Manage system disposal.</li> <li>Produce the system acquisition final report.</li> </ul>
Exit Cr	riteria	<ul> <li>A successful and high-quality acquisition program</li> <li>A final report of the acquisition program</li> </ul>

## TSPI Concept Refinement—Script ConRef

131 1 Concept Heimement		
Purpose		To guide acquisition teams in
		refining the initial systems concept
		developing the Technology Development Strategy (TDS)
Entry	Criteria	An approved Initial Capabilities Document (ICD)
		A preliminary plan for conducting an Analysis of Alternatives (AoA)
		Funding and available resources for the concept-refinement work
		A qualified TSPI coach to guide and support the acquisition team
Gener	al	When practical, an evolutionary program strategy should be adopted.
		To reduce program risks, prototype efforts should be specified.
		Except as noted, this work is all performed by the acquisition team.
	1	
Step	Activities	Description
1	Concept Decision	The Milestone Decision Authority (MDA)
		<ul> <li>designates the DoD components to refine the initial program concept and produce</li> </ul>
		the Analysis of Alternatives (AoA) plan
		<ul> <li>approves the AoA plan</li> </ul>
		<ul> <li>sets a date for the Milestone A review</li> </ul>
		The acquisition team
		<ul> <li>produces the AoA plan</li> </ul>
		<ul> <li>obtains AoA plan approval</li> </ul>
		<ul> <li>documents the decision in an Acquisition Decision Memorandum (ADM)</li> </ul>
2	Analysis of Alternatives (AoA)	Identify and assess the program's critical technologies
	,	<ul> <li>technology maturity and technical risk</li> </ul>
		<ul> <li>technology maturation and development needs</li> </ul>
		The analysis must place major emphasis on
		<ul> <li>innovation and competition</li> </ul>
		<ul> <li>existing commercial off-the-shelf (COTS) solutions</li> </ul>
3	Technical Development	Produce the Technical Development Strategy
	Strategy (TDS)	<ul> <li>describe the rationale for the selected strategy</li> </ul>
		<ul> <li>specify the proposed program division into cyclic or spiral elements</li> </ul>
		<ul> <li>define the prototype cycle scope and cycle content</li> </ul>
		For each specified prototype, specify the
		<ul> <li>risks to be addressed</li> </ul>
		<ul> <li>the questions to be answered</li> </ul>
		<ul> <li>the prototype goals and exit criteria</li> </ul>
		Review the Technical Development Strategy with appropriate program management and
		obtain their approval.

4	Program Strategy	Produce the program strategy, including  an estimate of overall program costs and schedules  defined exit criteria for the initial technology cycle or spiral  a test plan to ensure that initial cycle goals and exit criteria are met
5	Milestone A Review	<ul> <li>Conduct the Milestone A review of the Technical Development Strategy.</li> <li>Prepare for and conduct the review.</li> <li>Document the review conclusions in an Acquisition Decision Memorandum (ADM).</li> <li>Obtain approval for the Acquisition Decision Memorandum.</li> </ul>
Exit Criteria		<ul> <li>An approved Technical Development Strategy</li> <li>A successful Milestone A review or program termination</li> <li>An approved Acquisition Decision Memorandum (ADM) for Milestone A</li> </ul>

## TSPI Technology Development - Script TechDev

		To guide acquisition teams in
Purpose		
		Reducing a program's technology risk
		determining the appropriate technologies to integrate into the system
Entry Cr	riteria	Successful completion of Milestone A
General		Technology Development funding does not mean that a new acquisition program has been initiated.
		For incremental programs, technology development may be conducted for each increment, only addressing the technology needs of that increment.
		Technology development
		<ul> <li>is a continuous technology discovery and development process</li> </ul>
		<ul> <li>must reflect close collaboration between the science and technology community, the users, and the system developers</li> </ul>
		<ul> <li>is an iterative process of simultaneously assessing the viability of technologies and refining user requirements</li> </ul>
Step	Activities	Description
1	Technology	Define the technology demonstrations required. For each demonstration, establish the
	Demonstration Plan	goals and success criteria for the demonstration
		questions it is to answer
		required cost and schedule
2	Conduct	For each demonstration
_	Technology	identify and contract with a DoD or other facility to conduct the demonstration
	Demonstrations	obtain and approve the demonstration plan
		monitor and guide the conduct of the demonstration
		ensure that the demonstration
		<ul> <li>accomplishes its established goals or understand why not</li> </ul>
		<ul> <li>is consistent with its planned cost and schedule or understand why not</li> </ul>
3	Demonstration Evaluation	Assess the results of each technology demonstration.
	Evaluation	Assess the composite results of all demonstrations.
		<ul> <li>Define, plan, and conduct needed additional technology demonstrations.</li> </ul>
		<ul> <li>Repeat steps 1, 2, and 3 until all required technology capabilities for the current program cycle have been demonstrated.</li> </ul>
4	Update the Technical Development	Update the Technical Development Strategy based on the results from each cycle or spiral.
	Strategy	Obtain approval for each cycle's updated Technology Development Strategy document.

5	Capability Development Document	In conjunction with the program's intended users or user representatives, prepare the Capability Development Document. This document is to
		<ul> <li>support program initiation</li> </ul>
		<ul> <li>refine the integrated architecture</li> </ul>
		<ul> <li>clarify how the program will lead to an improved operational capability for the intended users</li> </ul>
		<ul> <li>include an affordability determination</li> </ul>
		Review the Capability Development Document with appropriate program
		management and obtain approval.
6	Milestone B Review	Conduct the Milestone B review of the program or of each increment of an evolutionary acquisition.
		Prepare for and conduct the review.
		Document review conclusions in an Acquisition Decision Memorandum.
		Obtain approval for the acquisition strategy and Acquisition Decision Memorandum (ADM).
Exit C	Criteria	An affordable increment of user capability has been identified.
		The system can be developed for production and deployment in a reasonable time period.
		For an evolutionary acquisition, each increment has an approved Technical     Development Strategy.
		An approved Capability Development Document
		A successful Milestone B review or program termination
		An approved Acquisition Decision Memorandum (ADM) for Milestone B

TSPI System Development: Integration - Script DevInt

	•	To develop a system or an increment of system capability
Purpose		<ul> <li>Reduce integration and manufacturing risk.</li> <li>Ensure operational supportability with particular attention to reducing the logistics footprint.</li> <li>Implement human systems integration.</li> <li>Consider design for producibility.</li> <li>Ensure affordability and the protection of critical program information.</li> </ul>
Entry Criteria		<ul> <li>Successful completion of Milestone B</li> <li>Technology maturity (including software)</li> <li>Approved requirements and funding</li> <li>An approved Initial Capabilities Document</li> <li>An approved Capabilities Development Document</li> </ul>
General		<ul> <li>Use of simulation-based acquisition and test and evaluation is encouraged, as guided by the test and evaluation master plan.</li> <li>For an evolutionary acquisition program, scripts DevInt and DevDemo are performed for each program increment.</li> <li>Where appropriate, the integration and demonstration activities may be conducted in parallel.</li> <li>The DevInt script steps can be performed in any appropriate order.</li> </ul>
Step	Activities	Description
1	Systems and Development Strategy and Plan	<ul> <li>Have each systems and development group produce a strategy and plan for its work.</li> <li>Review these strategies and plans for completeness, precision, overall suitability, and risk identification/mitigation.</li> <li>Ensure that sufficient milestones and measures are provided to permit         <ul> <li>at least weekly cost, schedule, and earned-value progress tracking</li> <li>in-process quality evaluations at every development step (requirements, design, implementation, and all test stages).</li> </ul> </li> <li>After required adjustments, approve the strategies and plans, and have them placed under configuration control.</li> </ul>
2	System Performance Specification	<ul> <li>Have the system or system increment performance specification produced.</li> <li>Review the performance specification for         <ul> <li>conformance to the requirements, the Initial Capabilities Document, and the Capabilities Development Document</li> <li>ensure that sufficient key performance parameters are specified to permit continuous process and product quality tracking and evaluation</li> </ul> </li> </ul>

		<ul> <li>After correction of deficiencies, approve the specification and place it under configuration control.</li> </ul>
3	Test and Evaluation Master Plan	<ul> <li>Have the Test and Evaluation Master Plan produced. As needed, include         <ul> <li>independent planning of dedicated Initial Operational Test and Evaluation</li> <li>follow-on Operational Test and Evaluation</li> <li>live-fire test and evaluation</li> </ul> </li> <li>Review the Test and Evaluation Master Plan for         <ul> <li>completeness</li> <li>coverage of key performance parameters</li> <li>conformance with all applicable laws, regulations, and standards</li> </ul> </li> <li>Have the Test and Evaluation Master Plan approved by all applicable authorities</li> </ul>
	Risk Analysis	<ul> <li>Conduct periodic technology readiness assessments.</li> <li>Where necessary, have independent assessments performed.</li> <li>Where a technology is not mature, direct that alternate mature technologies be utilized.</li> <li>Monitor systems-engineering and development risk assessments for</li> <li>adequate frequency and coverage</li> <li>timely mitigation action</li> </ul>
	Acquisition Program Baseline	<ul> <li>For each program or program increment, establish the Acquisition Program Baseline, including</li> <li>program goals</li> <li>thresholds and objectives for the minimum number of cost, schedule, and performance parameters that describe the program over its life cycle</li> <li>Place the Acquisition Program Baseline under configuration control</li> </ul>
	Monitor Systems- Engineering and Development Performance	On a regular basis (at least weekly)  review program measures and milestone status  determine the significance of and impact of deviations from plan or norm  report significant deviations to the Milestone Decision Authority
•	Conduct Program Reviews	<ul> <li>Periodically (at least quarterly), conduct an on-site program review to</li> <li>assess program status and completion projections</li> <li>review risk-assessment status and mitigation</li> <li>identify significant performance deviations or risks</li> <li>for each significant item, evaluate the adequacy of the proposed corrective action</li> <li>report the inadequately addressed significant items to the Program Manager</li> <li>Conduct all mandatory program status reviews and report the results to the Program Manager.</li> <li>Conduct the Design Readiness Review.</li> </ul>

	<ul> <li>identify shortcomings</li> <li>review and approve the corrections for all significant shortcomings</li> </ul>
Exit Criteria	A successful Design Readiness Review has demonstrated design maturity.
	<ul> <li>The system's critical functions have been demonstrated in prototype or engineering development models.</li> </ul>
	<ul> <li>A high percentage of the system's design has been completed, reviewed, inspected, implemented, and demonstrated.</li> </ul>
	<ul> <li>Key manufacturing and operational processes have been identified and addressed in the design.</li> </ul>
	Corrective actions are completed or planned for all significant deficiencies.
	Development testing has demonstrated at least satisfactory levels for all key system
	parameters.
	<ul> <li>safety and occupational health risks</li> </ul>
	<ul> <li>failure and recovery characteristics</li> </ul>
	<ul> <li>estimated system reliability</li> </ul>

maintenance, service, and operational costs

TSPI System Development: Demonstration - Script DevDemo

	•	•
Purpose	·	To demonstrate the ability of the system to operate in a useful way  Demonstrate system operation consistent with all approved key performance parameters  Ensure operational supportability with particular attention to reducing the logistics footprint  Check the implementation of human systems integration  Verify the design for producibility  Verify program affordability  Ensure the protection of critical program information
Entry Criteria		<ul> <li>Successful completion of the Design Readiness Review</li> <li>Design maturity (including software)</li> </ul>
General		<ul> <li>Use of simulation-based acquisition and test and evaluation is encouraged, as guided by the test and evaluation master plan.</li> <li>For an evolutionary acquisition program, scripts DevInt and DevDemo are performed for each program increment.</li> <li>Where appropriate, the integration and demonstration activities may be conducted in parallel.</li> <li>The DevDemo script steps can be performed in any appropriate order.</li> </ul>
Step	Activities	Description
1	Systems and Development Strategy and Plan	<ul> <li>Have the systems and development groups refine their strategies and plans.</li> <li>Review the refined strategies and plans for completeness, precision, overall suitability, and risk identification/mitigation.</li> <li>Ensure that sufficient milestones and measures are provided to permit         <ul> <li>at least weekly cost, schedule, and earned-value progress tracking</li> <li>in-process quality evaluations at every development step (requirements, design, implementation, and all test stages).</li> </ul> </li> <li>After required adjustments, approve the plans and have them placed under configuration control.</li> </ul>
2	Monitor and Evaluate all Tests and Assessments	Consistent with the Test and Evaluation Master Plan, monitor and evaluate  operational assessments  performance modeling  system integration tests and demonstrations

3	Risk Analysis	Conduct periodic technology readiness assessments.
		<ul> <li>Where necessary, have independent assessments performed.</li> </ul>
		<ul> <li>Where a technology is found not to be mature, direct that alternate mature</li> </ul>
		technologies be utilized.
		Monitor systems-engineering and development risk assessments for
		<ul> <li>adequate frequency and coverage</li> </ul>
		<ul> <li>timely mitigation action</li> </ul>
4	Monitor Systems-	On a regular basis (at least weekly)
	Engineering and Development	review program measures and milestone status
	Performance	determine the significance of and impact of deviations from plan or norm
		report significant deviations to the Program Manager
		ensure resolution of all testing deficiencies
5	Milestone C Review	Conduct the Milestone C review of the program or of each increment of an evolutionary acquisition.
		Prepare for and conduct the review.
		Document review conclusions in an Acquisition Decision Memorandum.
		Obtain approval for the acquisition strategy and Acquisition Decision Memorandum (ADM).
Exit Cı	riteria	System or system prototype demonstration in the intended operational environment
		<ul> <li>meets all approved requirements</li> </ul>
		meets or exceeds key performance criteria
		Adequate manufacturability and support capabilities are reasonably available
		A successful Milestone C or program termination

# Appendix D: Systems Engineering Processes and Scripts

This document defines the content and structure of each element of the Systems Engineering Overview Process (SEOP). These elements are as follows.

- SysSpec, the system engineering process required to specify, guide, and verify the development of a desired system, sub-system component, or enhancement.
- SysReq, the system-engineering activities needed to produce and verify the various requirements documents needed to guide developing the desired system, sub-system, component, or enhancement.
- SysTD, the system-engineering activities to produce the tests to verify that the resulting system properly performs its intended functions.
- INS, the unit process to inspect any work products produced by the system-engineering activities.
- DOC, the unit process to guide systems engineers in producing complete, clear, and highquality requirements, test, or other documents.

### SYSSPEC: THE SYSTEMS ENGINEERING SPECIFICATION PROCESS

Purpose: The SysSpec process defines the tasks required for systems engineers to specify, guide, test, and verify the desired system, sub-system, component, or enhancement development effort.

Entry Criteria: The process starts with a suitably authorized statement of work and funding allocation for a system, sub-system, component, or enhancement development program.

Exit Criteria: The desired system has been successfully developed, tested, and operationally qualified.

Special Requirements: The process must provide for suitable reporting of program status and development issues.

SysSpec Process Steps: This process specifies the tasks required for systems engineers to specify, guide, test, and verify the desired system or system enhancement development efforts. To meet these objectives, the following process steps are required.

- Verify the program work authorization and obtain any needed initial clarification of the overall purpose, function, timing, or funding for the program. Also verify that needed development resources are or will be available and that a responsible development point-ofcontact has been established.
- 2. Using script SysReq1, produce and verify the overall requirements statement that defines the highest-level objectives and constraints for the development effort.
- 3. Using script SysReq2, produce and verify the interface-level specifications that define the interface between the resulting system and all of its users.

- 4. Using script SysReq3, produce and verify the detailed functional specifications to precisely define all of the system's intended functions and characteristics.
- 5. Using script SysTD, develop and verify the tests required to ensure that the resulting system properly performs all of its intended functions.
- 6. Support or, if necessary, conduct the tests required to verify correct system operation. During test, document all problem reports, prioritize these reports, get the highest-priority problems resolved, and conduct or support any needed retesting.
- 7. Define the test subsets for operational personal to perform under field-test conditions.
- 8. Participate as needed in the pre-test briefing, test observation and support, and test debriefings.
- 9. Review all test results and determine if the test was satisfied, identify test anomalies, define needed corrective actions, and conduct or support required additional testing.
- 10. Specify, support, and analyze the results of any needed operational or laboratory retesting.
- 11. When all testing has been satisfactorily completed, obtain authorization to freeze the final product and its complete test suite.
- 12. Specify the test sub-set to be used in final release verification testing.
- 13. Conduct or support the final system testing to verify that the final system can be released for initial operational deployment.
- 14. Conduct all appropriate program analyses and produce a final systems-engineering program report.

### SYSREQ: THE SYSTEMS ENGINEERING REQUIREMENTS DEVELOPMENT PROCESS

General: Since three different requirements activities are needed – SysReq1, SysReq2, and SysReq3 – the detailed design will start with three separate processes, one for each. However, if it appears that these three processes have enough steps in common, then these common steps should be merged into a single process script which is referenced in the SysReq scripts.

Purpose: The purpose of each SysReq process is to guide systems engineers in obtaining the needed information to understand the system need, to clearly specify how development is to meet that need, and then to verify that the assigned development personnel actually do understand the need sufficiently well to produce a conforming system design.

### SYSREQ1: OVERALL REQUIREMENTS DEVELOPMENT PROCESS

SysReq1 Process Steps: This process specifies the tasks required for systems engineers to specify and verify the overall system requirements. To meet these objectives, the following process steps are required.

- 1. Obtain and review all materials and data relating to the proposed new program.
- 2. If these materials are not complete, clear, and correct, obtain any needed clarification or additional materials.

- 3. To ensure thorough understanding of the operational need, interview or otherwise become familiar with operational personal and conditions for the proposed system.
- 4. Define the purpose of the new system, sub-system, component, or enhancement: who is to use it, what they will do with it, and how it relates to currently available systems, if any.
- 5. Specify what stressful environmental or physical conditions the system will likely encounter.
- 6. Define any special documentation, installability, maintainability, performance, reliability, safety, security, size, usability, or weight needs for the system.
- 7. Where applicable, define any special operational needs like operator physical characteristics, training, knowledge, aptitudes, or skills.
- 8. Using script DOC, produce, review, inspect, and release a high-level system requirements document.

### SYSREQ2: INTERFACE REQUIREMENTS DEVELOPMENT PROCESS

SysReq2 Process Steps: This process specifies the tasks required for systems engineers to specify and verify the user and other interfaces for the system. To meet these objectives, the following process steps are required.

- 1. Identify all potential system operational users and the likely ways in which they will use the system.
- 2. Through consultation with experts and interviews with potential users or user representatives, determine precisely how each user will use the system and how the system interfaces should be presented to that user.
- 3. Once normal operational functions are defined, identify and define needed behavior in emergency and other unusual situations that users could encounter.
- 4. Produce a complete listing of all system inputs and outputs as well as any other system facilities needed to meet potential user operational and emergency needs.
- 5. Produce operational scenarios or other script-like descriptions of all user interactions with the system.
- 6. List the detailed specifications for all operational interface actions, functions, displays, and controls, both under normal and emergency conditions.
- 7. Using script DOC, produce, review, inspect, and release a system interface requirements document.

### SYSREQ3: DETAILED REQUIREMENTS DEVELOPMENT PROCESS

SysReq3 Process Steps: This process specifies the tasks required for systems engineers to list and describe the detailed specifications for every function and characteristic of the desired system. To meet these objectives, the following process steps are required.

1. In close consultation with development, divide the total SysReq3 job into multiple sections and then establish a tentative priority and schedule for all these areas. The objective is to produce the detailed specifications of the parts of the system in the order that will best enable development to get an early start with system design and implementation.

- 2. Starting with the highest priority sections, work with the assigned developers to establish a joint plan for the specification and development work.
- 3. In this plan, identify areas where additional operational or user information is needed, where there are technical feasibility questions, or where there are usability concerns and establish plans to conduct the needed interviews, studies, or prototype experiments to obtain the needed information.
- 4. In cooperation with development, conduct the planned interviews, studies, and experiments and assess the results to determine if the needed information has been obtained or if additional interviews, studies, or experiments are needed.
- 5. Conduct any needed additional interviews, studies, and experiments and, when the needed information is available, follow script DOC to produce, review, inspect, and appropriately release a detailed requirements document section.
- 6. During this development work, note any ideas, strategies, or special topics that should be considered when using script SysTD to produce the system testing specifications and materials.
- 7. Continue repeating SysReq3 development cycles until all requirements sections have been completed, inspected, and released.
- Note that in this specification development process, new or unexpected results from the interviews, studies, or experiments may make it desirable to defer detailing some functions or to accelerate others.

### SYSTD: SYSTEM TEST DEVELOPMENT PROCESS

SysTD Process Steps: This process specifies the tasks required for systems engineers to specify and verify the test procedures and materials needed to verify that the resulting system meets is requirements and operational objectives. To meet these objectives, the following process steps are required.

- 1. In conjunction with the assigned development and test personnel, determine when initial product elements will be available for testing and define the required priority for the detailed test specification work to best support that schedule.
- 2. Starting with the highest priority areas for test specification, obtain the relevant SysReq1, SysReq2, SysReq3 materials together with any pertinent notes or other materials regarding the interviews, studies, or experiments.
- 3. Initially specify those tests required to verify normal system operation.
- 4. In these "normal" tests, consider nominal values for all parameters as well as individual and combinations of parameter values between nominal, and maximum and minimum extreme values. For mobile system platforms, consider all possible maneuvers as well as multiple repetitive maneuvers and maneuver combinations.
- 5. Next specify those tests needed to verify correct system operation under typical error conditions. Examples are operator errors, incorrect data values, zero or no-response conditions, garbled messages and signals, arithmetic overflows, rounding errors, and so forth.
- 6. Next specify those tests needed to verify correct system operation under adverse operating conditions. Examples would be hardware failures, supply or fuel exhaustion, power failures,

- hydraulic leaks, pressure or voltage drops, security attacks, extended or non-stop operation, error signal overrides, environmental extremes, and so forth.
- 7. For each completed test specification section, follow script DOC to produce, review, inspect, and appropriately release a test specification document section.

#### **INS: THE INSPECTION PROCESS**

Since there is a suitable INS process script and form in the TSP process that has been proven in practice, no INS design or development work is required.

#### DOC: THE DOCUMENTATION PROCESS

DOC Process Steps: This process specifies the tasks required for systems engineers to document, verify, and correct their requirements, test-specifications, or other documents. To meet these objectives, the following process steps are required.

- 1. Produce a document development plan, including descriptions of the document purpose, audience, and message. Also produce a size estimate, a completion schedule, a projected inspection date, and an anticipated release date.
- 2. Notify all involved parties of this schedule and alert the needed inspectors of the likely inspection schedule and document size.
- 3. Produce, review, and correct a detailed document outline.
- 4. Produce, review, and correct a document draft.
- 5. Have the reviewed and corrected draft document checked by operational, headquarters, and other personnel who are familiar with the system need and can offer informed guidance. Make any needed corrections. Note that it may be desirable to hold another such review after step 6 if there were serious questions about the manner in which the system is to be used or its user environment.
- 6. Using script INS, have appropriate systems, development, or test personnel inspect the document for clarity, content, and technical feasibility.
- 7. Conduct a brief postmortem to record size, time, and defect data on the documentation work, adjust planning factors, update review checklists, and record data for use in future process improvement and product planning activities.

# TSPI System Engineering Specification - Script SysSpec

,	etern Engineening	Specification - Script SysSpec
Purpose		<ul> <li>To guide systems engineers in specifying, guiding, testing, and verifying the development of a planned system or system enhancement</li> <li>To help team members produce quality requirements and test materials</li> </ul>
Entry Criteria		<ul> <li>A suitably authorized statement of work</li> <li>Funding allocated for the required systems-engineering and development work</li> <li>Available resources for the needed systems, development, and testing work</li> <li>A qualified team coach to guide the systems engineering team</li> </ul>
General		<ul> <li>This process includes generic unit processes and example process scripts to guide teams in producing their own project-specific processes.</li> <li>Where possible, the program's systems engineering and development teams should use a defined, planned, and quality-controlled process.</li> </ul>
Step	Activities	Description
1	Verify Work Authorization	<ul> <li>Verify that the work has been appropriately authorized.</li> <li>Verify that the necessary development resources are available.</li> <li>Verify that the required funding is available.</li> <li>Obtain a systems-engineering point-of-contact in the development organization.</li> </ul>
2	Overall System Requirements	<ul> <li>Using script SysReq1, produce an overall requirements statement.</li> <li>Verify that this statement is complete and correct and that it clearly defines the highest-level system requirements.</li> </ul>
3	System Interface Requirements	<ul> <li>Using script SysReq2, produce the system interface specifications.</li> <li>Verify that these specifications completely and clearly define all of the interfaces between the system and all of its users.</li> </ul>
4	Detailed System Requirements	<ul> <li>Using script SysReq3, produce the planned system's detailed functional specifications.</li> <li>Verify that these specifications completely and clearly define all of the system's required functions and characteristics.</li> </ul>
5	System Test Specifications	<ul> <li>Using script SysTD, define the planned system's test procedures and materials.</li> <li>Verify that these tests, if successfully performed, would demonstrate that the completed system met all of its requirements.</li> </ul>
6	Test Support	<ul> <li>Support and/or conduct the tests required to verify correct system operation.</li> <li>Document and prioritize all problem reports and get the highest-priority problems resolved.</li> <li>Support and/or conduct any needed retesting.</li> </ul>
7	Field Testing	Define the test subsets to use in operational field testing.

		Participate in and/or support the pre-test briefings, test observations, and test de- briefings.
		Review all test results, identify anomalies, and define corrective actions.
		Support and/or conduct any required retesting.
		Specify and/or support any needed operational or laboratory retesting.
8	System Release	After test completion, obtain an authorized freeze of the final system design and all of its test materials.
		Specify a final test subset to verify that this final system version is proper and can be
		released.
		Support and/or conduct final release testing and system release.
9	Final Report	Obtain and analyze all relevant process data.
		Produce a final report of the systems engineering activities, the results obtained, and
		any recommended process or product improvements.
Exit Criteria		A completed and verified system that meets all of its requirements
		A final report of the systems engineering work performed

## TSPI Overall Requirements Development - Script SysReq1

Purpose		<ul> <li>To guide systems engineers in specifying a planned system's overall requirements</li> <li>To guide verification that the requirements are complete, clear, and accurate</li> </ul>
Entry Criteria		<ul> <li>The systems-development work has been authorized and the authorization verified.</li> <li>Sources are available for the information needed to define the planned system's overall requirements.</li> </ul>
Step	Activities	Description
1	Obtain Required Information	<ul> <li>Obtain and review all relevant materials and data covering the proposed development program.</li> <li>If these materials are not complete and clear, obtain clarification and suitable additional materials.</li> </ul>
2	Understand the Operational Environment	<ul> <li>Identify and interview knowledgeable operational personal about the planned system's intended use.</li> <li>Where multiple sources provide conflicting information, resolve any differences.</li> <li>Document the interview findings.</li> <li>Review the interview documents with the information sources to verify their accuracy and completeness.</li> <li>Make any needed document corrections.</li> </ul>
3	System Purpose	<ul> <li>Define the system's intended purpose.</li> <li>Specify all of the potential users of the planned system and their roles.</li> <li>Determine how the planned system is to relate to or work cooperatively with currently available or other planned systems, if any.</li> </ul>
4	System Operational Needs	<ul> <li>Specify any environmental stresses and adverse physical conditions the planned system will have to endure.</li> <li>Define any unique system documentation, installability, maintainability, performance, reliability, safety, security, size, usability, or weight needs.</li> <li>Where applicable, define any special operational needs like operator aptitudes, knowledge, physical characteristics, skills, or training.</li> </ul>
5	Specification Documentation	<ul> <li>Using process script DOC, produce, review, and inspect the high-level system requirements document.</li> <li>Involve suitable development personnel in the document inspection.</li> <li>To the extent possible, have knowledgeable system users or user representative participate in the document inspection.</li> </ul>

6	Document Approval and Distribution	<ul> <li>Have appropriate management review the inspected overall systems requirements document and approve its release and distribution.</li> <li>Distribute the approved requirements document to all appropriate development, testing, management, and headquarters personnel</li> </ul>
Exit Criteria		<ul> <li>A completed and verified overall system requirements specification</li> <li>An inspected and approved overall system requirements document distributed to development and other appropriate personnel</li> </ul>

## TSPI Interface Requirements Development - Script SysReq2

Purpose			
		To guide systems engineers in specifying the user and other interface requirements for a planned system  To guide systems  To guide systems engineers in specifying the user and other interface requirements	
		To guide verification that the requirements are complete, clear, and accurate	
Entry	Criteria	The systems-development work has been authorized and the authorization verified.	
		<ul> <li>The system's overall specifications have been documented and the requirements document inspected.</li> </ul>	
		<ul> <li>Sources are available for the information needed to define the planned system's operational interface requirements.</li> </ul>	
Step	Activities	Description	
1 Obtain Required Information		Obtain and review all relevant materials and data covering the user and other operational interfaces for the proposed system.	
		If these materials are not complete and clear, obtain clarification and suitable additional materials.	
2	Identify Potential	Identify all potential system operational users.	
	System Users	Define how each user category will likely use the system.	
3	Understand the	Consult with experts and hold interviews with potential users or user representatives	
	Operational Environment	Determine precisely how each user will use the system and how the system interfaces should be presented to that user.	
4	Normal System Operations	<ul> <li>Initially define the interfaces required to support all normal modes of system operation.</li> </ul>	
		<ul> <li>Ensure that these cover both typical and unusual but normal operations such as extended operations, multiple repetitive actions, and so forth.</li> </ul>	
		<ul> <li>Produce operational scenarios or other script-like descriptions of all normal user interactions with the system.</li> </ul>	
5	Abnormal System Operation	<ul> <li>Identify and define needed system behavior in emergency and other unusual situations.</li> </ul>	
		<ul> <li>Produce a complete listing of all system inputs and outputs as well as any other system facilities needed to meet abnormal and/or emergency needs.</li> </ul>	
		<ul> <li>Produce operational scenarios or other script-like descriptions of all abnormal and/or emergency user interactions with the system.</li> </ul>	
6	Interface Listing	<ul> <li>List the detailed specifications for all operational interface actions, functions, displays, and controls, both under normal and emergency conditions.</li> </ul>	
		<ul> <li>Make a single complete interface list as well as separate lists for both normal and abnormal operations.</li> </ul>	

<ul> <li>Documentation requirements document.</li> <li>Involve suitable developm</li> <li>To the extent necessary a</li> </ul>		requirements document.
8 Document Approval and Distribution		<ul> <li>Have appropriate management review the inspected systems interface requirements document and approve its release and distribution.</li> <li>Distribute the approved requirements document to all appropriate development, testing, management, and headquarters personnel.</li> </ul>
Exit Criteria		<ul> <li>A completed and verified system interface requirements specification</li> <li>An inspected and approved system interface requirements document distributed to development and other appropriate personnel</li> </ul>

TSPI Detailed Requirements Development - Script SysReq3

_	<u> </u>	S Development - Script Systreqs		
Entry Criteria		<ul> <li>To guide systems engineers in specifying the detailed requirements for a planned system</li> <li>To guide verification that the requirements are complete, clear, and accurate</li> </ul>		
		<ul> <li>The systems-development work has been authorized and the authorization verified</li> <li>The system's interface specifications have been documented and the requirements document inspected</li> <li>Development personnel are available to participate in defining the planned system's</li> </ul>		
		detailed requirements		
General		<ul> <li>During the detailed specification work, make notes of any testing strategies, test considerations, or other test-related ideas.</li> <li>Record and retain these notes for use during test development.</li> </ul>		
Step	Activities	Description		
1	Prioritize the Detailed Requirements Work	Working with the assigned development personnel, prioritize and estimate the detailed requirements work.  Identify and list the principal areas to be specified.  Establish an initial priority for each area.  Estimate the work to be done for each area.		
2	Plan the Detailed Requirements Work	<ul> <li>Starting with the highest priority sections, produce a joint systems-development schedule for the specification and development work.</li> <li>Schedule the work in the order that best matches development's need for the defined requirements.</li> </ul>		
3	Data Gathering Plan	<ul> <li>In accordance with the schedule and plan from step 2, identify the need for any additional operational or user information.</li> <li>Also identify any areas with technical feasibility questions or usability concerns.</li> <li>Establish a joint system-development plan to conduct interviews, studies, or prototype experiments to obtain the needed information.</li> </ul>		
4	Gather Needed Data	<ul> <li>Working with development, conduct the planned interviews and studies.</li> <li>Consult with development as they perform any needed prototype tests and experiments.</li> <li>Jointly assess the interview, study, and experiment results to determine if additional data-gathering work is required.</li> <li>Conduct any needed additional interviews, studies, and experiments.</li> </ul>		
5	Specification Documentation	<ul> <li>Using process script DOC, produce, review, and inspect each section of the detailed requirements document.</li> <li>Involve suitable development, test, and systems personnel in the document inspection.</li> </ul>		
6	Document Approval and Distribution	Have appropriate management review the inspected detailed requirements document and approve its release and distribution.		

		•	Distribute the approved requirements document to all appropriate development, testing, management, and headquarters personnel.					
7 Repeat for All Document Areas		•	Repeat the above steps for all topics identified in steps 1, 2, and 3.					
		•	Double check to ensure that all required topic areas have been covered.					
Exit Criteria		•	Completed and verified detailed requirements specification document					
		•	Inspected and approved requirements document distributed to development and					
			other appropriate personnel					

## TSPI System Test Development - Script SysTD

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Purpose		<ul> <li>To guide systems engineers in specifying the test procedures and materials needed for complete and effective system testing</li> <li>To guide verification that these test procedures and materials are complete, correct, and of high quality</li> </ul>		
Entry Criteria		<ul> <li>The system's interface and detailed specifications have been documented and the requirements documents inspected and approved.</li> <li>All specifications, notes, and other pertinent information are available.</li> </ul>		
Step	Activities	Description		
1	Prioritize the Test-Development Work	Working with the assigned development and test personnel, prioritize and estimate the test-development work.  Identify and list the product functions and components to be tested.  Establish an initial priority for each area.  Estimate the test-development work to be done for each area.		
2	Plan the Detailed Requirements Work	<ul> <li>Starting with the highest priority sections, produce a joint test, test-development, and development schedule for the test development work.</li> <li>Schedule the work in the order that best matches development's scheduled availability of functions and components for system testing.</li> </ul>		
3	Data Gathering	<ul> <li>Review available specification materials to ensure that they are complete.</li> <li>Obtain pertinent notes, specifications, designs, and other materials needed for the test-development work.</li> </ul>		
4 Normal-Operation Testing		<ul> <li>Specify the tests needed to completely verify the system's normal operations.</li> <li>Consider nominal and extreme values for all parameters and variables.</li> <li>Include combinations of nominal, maximum, and minimum values.</li> <li>Verify correct system operation when variable and parameter values are outside of specified limits or have incorrect formats or types.</li> <li>For mobile platforms, consider all possible maneuvers as well as multiple repetitive maneuver combinations.</li> </ul>		
5	Error Testing	Specify tests to verify correct system operation under error conditions.  Examples are operator errors, incorrect data, zero, and no-response.  Test with garbled messages, overflows, rounding errors, and so forth.		
6	Adverse Operational Testing	<ul> <li>Specify tests to verify correct operation under adverse operating conditions.</li> <li>Examples are security attacks, error signal overrides, and environmental extremes.</li> <li>Specify tests for failure conditions such as hardware failures, supply or fuel exhaustion, power failures, hydraulic leaks, and pressure or voltage drops.</li> </ul>		
7	Test Specification Documentation	<ul> <li>For each test specification section, follow script DOC to produce, review, and inspect each completed test specification section.</li> <li>Involve appropriate development, test, and systems personnel in the inspections.</li> </ul>		
8 Document Approval and Distribution		<ul> <li>Have appropriate management review each inspected test specification document and approve its release and distribution.</li> <li>Distribute the approved test specification document section to all appropriate development, testing, management, and headquarters personnel.</li> </ul>		

9	Repeat for All Document Areas	•	Repeat the above steps until all required tests have been specified.  Double check to ensure that all required topic areas have been covered.
Exit Criteria		•	Completed and verified test specification materials and documents Inspected and approved test procedures, materials, and documents distributed to development, test, and other appropriate personnel

## TSPI Inspection Script - Script INS

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Entry Criteria  General		<ul> <li>To help team members produce quality products and product fixes</li> <li>To identify poor quality products for rework or redevelopment</li> <li>The purpose of inspections is to focus on sophisticated design issues, not on finding simple defects.</li> </ul>			
		<ul> <li>A completed and personally reviewed high-quality product</li> <li>The requirements and/or design documents are available.</li> <li>The producer's personal process data: size, defects, and time</li> <li>All inspection participants are present.</li> <li>For informal inspections with 1 or 2 engineers, one of these engineers handles the moderator's preliminary review role.</li> <li>The producer developed the product. He or she <ul> <li>arranges with a qualified moderator to lead the inspection</li> <li>provides the product briefing and supplies the product materials</li> <li>answers product questions during the inspection process</li> <li>fixes the identified defects and verifies the defect fixes</li> </ul> </li> <li>A qualified moderator <ul> <li>leads the inspection process and chairs the inspection meeting</li> <li>reports the inspection results and data (form INS)</li> </ul> </li> <li>The reviewers are usually other engineers who work on the project.</li> <li>The recorder and timekeeper supply meeting data to the moderator for the inspection report.</li> <li>The recorder records the defect data on a visible medium.</li> </ul>			
					Step
1	Preliminary Review	Before starting the inspection process, the moderator  reviews the product to ensure it is of inspection quality  notes all defects found during this review  does not tell the developer about the defects found  may ask a reviewing engineer to do this review.  If the product is of high quality, it is inspected. If not, the developer is asked to re-review the product, record all defects found, and resubmit the product for the inspection.  When the developer resubmits the product, use the quality projection methods on form INS to estimate product quality.  Until the product is of reasonable quality, it is not inspected.			
2	Inspection Briefing	The moderator verifies that the inspection entry criteria have been met, or defers the briefing meeting until they are met.  reviews the inspection process and meeting roles  The producer familiarizes the inspection team with the product.  The reviewers select viewpoints or areas for product concentration.  example viewpoints: operation, recovery, maintenance, security, installation, size, performance  In design inspections, the reviewers also ensure that at least on reviewer will			

		<ul> <li>verify each segment of the design</li> </ul>				
		<ul> <li>use a trace table, state machine, or other design analysis method on every design segment</li> </ul>				
		The moderator schedules the inspection meeting.				
3	Inspection Preparation	Using checklists, the reviewers separately make detailed product reviews, and mark their defects on the product documentation.				
	·	The reviewers concentrate on selected viewpoints or product				
		areas.				
		They record preparation time and defect data on form INS.				
4	Inspection	The moderator opens the inspection meeting and				
	Meeting:	if any reviewers are not prepared, reschedules the meeting				
	Opening	outlines the inspection meeting procedure				
		selects the timekeeper and recorder				
		enters the inspection preparation data on form INS				
5	Product Walk-Through	The reviewers review each section of the product materials. Each reviewer				
		<ul> <li>describes any defects found in that section</li> </ul>				
		<ul> <li>records each defect on form INS</li> </ul>				
		<ul> <li>checks form INS for every engineer who found each defect</li> </ul>				
		<ul> <li>resolves questions with the producer and other reviewers</li> </ul>				
		<ul> <li>does not attempt to solve or fix defects during the inspection</li> </ul>				
		The recorder verifies each defect report with the reviewers.				
		This process continues until all materials have been reviewed.				
6	Defect Check					
belect Check		After all issues have been discussed and defects recorded				
		The moderator asks the reviewers for any unrecorded defects.      Tech new defect is electified, recorded, and verified as before.				
		Each new defect is clarified, recorded, and verified as before.				
7	Estimating Remaining Defects	<ul> <li>After all defects are entered, count the major defects that each engineer found, and that no other engineer found (the engineer's unique defects).</li> </ul>				
		Identify the engineer who found the most unique defects.				
		Check the defects that engineer found in column A.				
		• In column B, check all of the defects found by the other engineers.				
		<ul> <li>In column B, check all of the defects found by the other engineers.</li> <li>Count the common defects (C) between columns A and B.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> <li>Number remaining: total less the number found: (AB/C)-A-B+C.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> <li>Number remaining: total less the number found: (AB/C)-A-B+C.</li> <li>This defect estimate is only reliable when all the numbers A and B</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> <li>Number remaining: total less the number found: (AB/C)-A-B+C.</li> <li>This defect estimate is only reliable when all the numbers A and B are greater than 4 and A-C, and B-C are both greater than 1.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> <li>Number remaining: total less the number found: (AB/C)-A-B+C.</li> <li>This defect estimate is only reliable when all the numbers A and B are greater than 4 and A-C, and B-C are both greater than 1.</li> <li>Even with these criteria, estimate error is likely 10% or more.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> <li>Number remaining: total less the number found: (AB/C)-A-B+C.</li> <li>This defect estimate is only reliable when all the numbers A and B are greater than 4 and A-C, and B-C are both greater than 1.</li> <li>Even with these criteria, estimate error is likely 10% or more.</li> <li>Generally, larger numbers, give more reliable estimates.</li> <li>If A=B=C, you are likely to have found all the defects.</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> <li>Number remaining: total less the number found: (AB/C)-A-B+C.</li> <li>This defect estimate is only reliable when all the numbers A and B are greater than 4 and A-C, and B-C are both greater than 1.</li> <li>Even with these criteria, estimate error is likely 10% or more.</li> <li>Generally, larger numbers, give more reliable estimates.</li> <li>If A=B=C, you are likely to have found all the defects.</li> <li>If several engineers found the most unique defects, repeat these calculations, using each of these engineers as A, and use the</li> </ul>				
		<ul> <li>Count the common defects (C) between columns A and B.</li> <li>The estimated number of defects in the product is AB/C.</li> <li>Round fractional results to the nearest integer.</li> <li>The number of defects found in the inspection is A+B-C.</li> <li>Number remaining: total less the number found: (AB/C)-A-B+C.</li> <li>This defect estimate is only reliable when all the numbers A and B are greater than 4 and A-C, and B-C are both greater than 1.</li> <li>Even with these criteria, estimate error is likely 10% or more.</li> <li>Generally, larger numbers, give more reliable estimates.</li> <li>If A=B=C, you are likely to have found all the defects.</li> <li>If several engineers found the most unique defects, repeat these</li> </ul>				

8 Inspection Meeting: Conclusion		The team decides if a reinspection is needed and who will do it. The reviewers decide how to verify the defect corrections. The recorder and moderator complete form INS.			
9	Product Rework and Verification	<ul> <li>The producer makes repairs and updates documentation.</li> <li>holds needed re-reviews and/or re-inspections</li> <li>has the fixes verified as the reviewers recommended in step 8</li> </ul>			
Exit Criteria		<ul> <li>Form INS completed and recorded in the project notebook</li> <li>A fully inspected product with all defects repaired.</li> <li>All plan and actual time, defect, and task data has been recorded in individual's TSP/TSPI tool.</li> </ul>			

## TSPI Documentation Process - Script DOC

Purpose		To guide team members in producing requirements, test-specification, or other documents			
		To verify that these documents are complete, correct, and of high quality			
Entry Criteria		<ul> <li>The document content, audience and purpose have been defined.</li> <li>The author has the information and materials needed to produce the</li> </ul>			
		document.			
Step	Activities	Description			
1 Document Plan		Produce a document development plan, including  the document purpose, audience, and message  a size estimate, a completion schedule, and a projected inspection date			
		the anticipated release date  Provide the plan and schedule to all involved personnel, including the inspection team.			
2	Draft the Document	<ul> <li>Produce, review, and correct a detailed document outline.</li> <li>Produce, review, and correct a document draft.</li> </ul>			
3 Document Review		<ul> <li>Identify appropriate operational and systems experts who are familiar with the document's subject and use, and could offer informed comments.</li> <li>Have these experts check the reviewed and corrected document to identify any content or other problems.</li> <li>Make any needed corrections.</li> <li>Where appropriate, hold a rereview after the inspection step 4, particularly if there were serious questions about the document's intended use.</li> </ul>			
4	Document Inspection	Using script INS, have the document inspected for clarity, content, and technical feasibility.  Include appropriate systems, development, test personnel, or other personnel on the inspection team.  Make the indicated corrections and review the changes for correctness.  Where suggested by the inspection, have the changed document reinspected.			
5	Documentati on Postmortem	Conduct a brief postmortem of the documentation effort.  Record the size, time, and defect data on the documentation work.  As appropriate, adjust planning factors and update review checklists.  Record the data for use in future process improvement and documentation planning activities.			
Exit Criteria		<ul> <li>An inspected and corrected document</li> <li>All inspection defects corrected and the corrections verified</li> <li>Data on the documentation effort</li> <li>Updated planning factors and review checklists</li> </ul>			

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	The purpose of this report is to communicate status, progress, lessons learned, and results on a joint collaboration between the Software Engineering Institute (SEI) and Naval Air Systems Command (NAVAIR). The collaboration is referred to as Team Software Process Integration (TSPI). This report describes the progress and performance of extending the Team Software Process (TSP) to systems engineering as a pilot project with the AV8B Systems Engineering Team. Early results of applying TSPI suggest some encouraging trends. The motivation for assembling this report is to share lessons and experiences with other industry and government organizations interested in applying TSP in a non-software setting.						
	The TSPI effort leverages the SEI Personal Software Process <sup>SM</sup> (PSP <sup>SM</sup> ) and Team Software Process <sup>SM</sup> (TSP <sup>SM</sup> ) research and body of practice. Projects that have adopted these methods have shown a dramatic increase in product quality as well as increased fidelity to their schedule and effort estimates. The methods are supported by a doctrine that trains and sustains performance and quality improvement in organizations.						
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	ment, System Engineering, System						
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